

NEIRS TO HELL

Name:
Player:
Type:

Virtue:
Vice:
Concept:

Chronicle:
Faction:
Group Name:

ATTRIBUTES

Power	Intelligence	00000	Strength	00000	Presence	00000
Finesse	Wits	00000	Dexterity	00000	Manipulation	00000
Resistance	Resolve	00000	Stamina	00000	Composure	00000

SKILLS

Mental

(-3 unskilled)

Academics _____ 00000
Computer _____ 00000
Crafts _____ 00000
Investigation _____ 00000
Medicine _____ 00000
Occult _____ 00000
Politics _____ 00000
Science _____ 00000

Physical

(-1 unskilled)

Athletics _____ 00000
Brawl _____ 00000
Drive _____ 00000
Firearms _____ 00000
Larceny _____ 00000
Stealth _____ 00000
Survival _____ 00000
Weaponry _____ 00000

Social

(-1 unskilled)

Animal Ken _____ 00000
Empathy _____ 00000
Expression _____ 00000
Intimidation _____ 00000
Persuasion _____ 00000
Socialize _____ 00000
Streetwise _____ 00000
Subterfuge _____ 00000

OTHER TRAITS

Merits

_____ 00000
_____ 00000
_____ 00000
_____ 00000
_____ 00000
_____ 00000
_____ 00000
_____ 00000
_____ 00000

DISCIPLINES

_____ 00000
_____ 00000
_____ 00000
_____ 00000
_____ 00000

Stigmata

Tells

Size: _____
Speed: _____
Defense: _____
Armor: _____
Initiative Mod: _____
Beats: □ □ □ □ □
Experiences: _____

Health

00000000000000
□□□□□□□□□□

Willpower

0000000000
□□□□□□□□□□

Integrity

0000000000

Aether

□□□□□

VITAE

□□□□□

Essence

□□□□□

Conditions

Aspirations

[illegible][illegible][illegible]

Interlock 1: _____
 Dice Pool: _____ Cost: _____
 Description: _____

Itemlock 2: _____
Dice Pool: _____ Cost: _____
Description: _____

Itemlock 3: _____
 Dice Pool: _____ Cost: _____
 Description: _____

[illegible]

Height: _____
Weight: _____
Race: _____
Nationality: _____