

20<sup>th</sup> Anniversary Edition  
**DEMON**  
 the fallen

NAME:

VIRTUE:

HOUSE:

PLAYER:

VICE:

FACTION:

CHRONICLE:

CONCEPT:

VISAGE:

**ATTRIBUTES**

<b>POWER</b>	Intelligence	00000	Strength	00000	Presence	00000
<b>FINESSE</b>	Wits	00000	Dexterity	00000	Manipulation	00000
<b>RESISTANCE</b>	Resolve	00000	Stamina	00000	Composure	00000

**SKILLS**

**OTHER TRAITS**

**MENTAL**

(-3 unskilled)

- Academics \_\_\_\_\_ 00000
- Computer \_\_\_\_\_ 00000
- Crafts \_\_\_\_\_ 00000
- Investigation \_\_\_\_\_ 00000
- Medicine \_\_\_\_\_ 00000
- Occult \_\_\_\_\_ 00000
- Politics \_\_\_\_\_ 00000
- Science \_\_\_\_\_ 00000

**PHYSICAL**

(-1 unskilled)

- Athletics \_\_\_\_\_ 00000
- Brawl \_\_\_\_\_ 00000
- Drive \_\_\_\_\_ 00000
- Firearms \_\_\_\_\_ 00000
- Larceny \_\_\_\_\_ 00000
- Stealth \_\_\_\_\_ 00000
- Survival \_\_\_\_\_ 00000
- Weaponry \_\_\_\_\_ 00000

**SOCIAL**

(-1 unskilled)

- Animal Ken \_\_\_\_\_ 00000
- Empathy \_\_\_\_\_ 00000
- Expression \_\_\_\_\_ 00000
- Intimidation \_\_\_\_\_ 00000
- Persuasion \_\_\_\_\_ 00000
- Socialize \_\_\_\_\_ 00000
- Streetwise \_\_\_\_\_ 00000
- Subterfuge \_\_\_\_\_ 00000

**LORE**

- \_\_\_\_\_ 00000
- \_\_\_\_\_ 00000
- \_\_\_\_\_ 00000
- \_\_\_\_\_ 00000
- \_\_\_\_\_ 00000
- \_\_\_\_\_ 00000
- \_\_\_\_\_ 00000
- \_\_\_\_\_ 00000

**MERITS**

- \_\_\_\_\_ 00000
- \_\_\_\_\_ 00000
- \_\_\_\_\_ 00000
- \_\_\_\_\_ 00000
- \_\_\_\_\_ 00000
- \_\_\_\_\_ 00000
- \_\_\_\_\_ 00000
- \_\_\_\_\_ 00000

- Size: \_\_\_\_\_
- Speed: \_\_\_\_\_
- Defence: \_\_\_\_\_
- Armor: \_\_\_\_\_
- Initiative Mod: \_\_\_\_\_
- Beats:
- Experiences: \_\_\_\_\_

**HEALTH**

0000000000000000  
 □□□□□□□□□□□□□□

**WILLPOWER**

0000000000  
 □□□□□□□□□□

**FAITH**

0000000000

**TEMPORARY FAITH**

□□□□□□□□□□  
 □□□□□□□□□□

**TORMENT**

0000000000

**INTEGRITY**

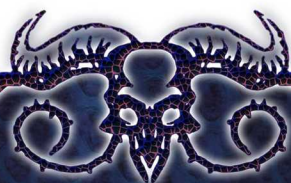
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**ASPIRATIONS**

- \_\_\_\_\_
- \_\_\_\_\_
- \_\_\_\_\_
- \_\_\_\_\_

**CONDITIONS**

- \_\_\_\_\_
- \_\_\_\_\_
- \_\_\_\_\_
- \_\_\_\_\_





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**EXPANDED MERITS**

ALLIES

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

FAME

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

LEGACY

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

PARAGON

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

CONTACTS

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

FOLLOWERS

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

MENTOR

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

RESOURCES

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

EMINENCE

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

INFLUENCE

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

PACTS

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

OTHER (\_\_\_\_\_)

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

**POSSESSIONS**

GEAR (CARRIED)

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

EQUIPMENT (OWNED)

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

MISC.

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

**BASTIONS**

LOCATION

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

DESCRIPTION

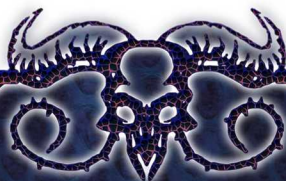
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 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

**COMBAT**

WEAPON/ATTACK	DAMAGE	RANGE	RATE	CLIP	CONCEAL

ARMOR

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_



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**HISTORY**

**THE WAR**

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**PRELUDE**

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**MORTAL APPEARANCE**

AGE: \_\_\_\_\_

APPARENT AGE: \_\_\_\_\_

HAIR: \_\_\_\_\_

EYES: \_\_\_\_\_

HEIGHT: \_\_\_\_\_

WEIGHT: \_\_\_\_\_

SEX: \_\_\_\_\_

RACE: \_\_\_\_\_

NATIONALITY: \_\_\_\_\_

DISTINGUISHING CHARACTERISTICS: \_\_\_\_\_

**FACTION NOTES**

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**COURT NOTES**

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