

THE SPELLBOUND

NAME:

NATURE:

FACTION:

PLAYER:

DEMEANOR:

TYPE:

CHRONICLE:

CONCEPT:

CABAL:

ATTRIBUTES

PHYSICAL

Strength _____ 00000
Dexterity _____ 00000
Stamina _____ 00000

SOCIAL

Charisma _____ 00000
Manipulation _____ 00000
Appearance _____ 00000

MENTAL

Perception _____ 00000
Intelligence _____ 00000
Wits _____ 00000

ABILITIES

TALENTS

Alertness _____ 00000
Athletics _____ 00000
Awareness _____ 00000
Brawl _____ 00000
Dodge _____ 00000
Empathy _____ 00000
Expression _____ 00000
Intimidation _____ 00000
Intuition _____ 00000
Leadership _____ 00000
Streetwise _____ 00000
Subterfuge _____ 00000

SKILLS

Animal Ken _____ 00000
Crafts _____ 00000
Demolitions _____ 00000
Drive _____ 00000
Etiquette _____ 00000
Firearms _____ 00000
Melee _____ 00000
Performance _____ 00000
Security _____ 00000
Stealth _____ 00000
Survival _____ 00000
Technology _____ 00000

KNOWLEDGES

Academics _____ 00000
Bureaucracy _____ 00000
Computer _____ 00000
Finance _____ 00000
Investigation _____ 00000
Law _____ 00000
Linguistics _____ 00000
Medicine _____ 00000
Occult _____ 00000
Politics _____ 00000
Research _____ 00000
Science _____ 00000

ADVANTAGES

MAGICAL ARTS

Elements _____ 00000
Fortune _____ 00000
Foundation _____ 00000
Secrets of the Body _____ 00000
Secrets of the Mind _____ 00000
Spacetime _____ 00000
Spiritualism _____ 00000

FOCI

SPELLS

ENHANCEMENT'S

POWER	SPEED	ENDURANCE
1 ☐	1 ☐	1 ☐
2 ☐	2 ☐	2 ☐
3 ☐	3 ☐	3 ☐
4 ☐	4 ☐	4 ☐
5 ☐	5 ☐	5 ☐
6 ☐	6 ☐	6 ☐
7 ☐	7 ☐	7 ☐
8 ☐	8 ☐	8 ☐
9 ☐	9 ☐	9 ☐
100	100	100

BACKGROUNDS

_____ 00000
_____ 00000
_____ 00000
_____ 00000
_____ 00000
_____ 00000
_____ 00000
_____ 00000

QUINTESSENCE

☐	☐	☐	☐	☐	☐	☐	☐	☐	☐
☐	☐	☐	☐	☐	☐	☐	☐	☐	☐

WILLPOWER

☐	☐	☐	☐	☐	☐	☐	☐	☐	☐
☐	☐	☐	☐	☐	☐	☐	☐	☐	☐

EXPERIENCE

HEALTH

Bruised	☐
Hurt	- 1 ☐
Injured	- 1 ☐
Wounded	- 2 ☐
Mauled	- 2 ☐
Crippled	- 5 ☐
Incapacitated	☐