

URBAN LEGENDS

NAME:

NATURE:

TYPE:

PLAYER:

DEMEANOR:

FACTION:

CHRONICLE:

CONCEPT:

ATTRIBUTES

PHYSICAL

Strength _____ 00000
Dexterity _____ 00000
Stamina _____ 00000

SOCIAL

Charisma _____ 00000
Manipulation _____ 00000
Appearance _____ 00000

MENTAL

Perception _____ 00000
Intelligence _____ 00000
Wits _____ 00000

ABILITIES

TALENTS

Alertness _____ 00000
Athletics _____ 00000
Awareness _____ 00000
Brawl _____ 00000
Dodge _____ 00000
Empathy _____ 00000
Expression _____ 00000
Intimidation _____ 00000
Intuition _____ 00000
Leadership _____ 00000
Streetwise _____ 00000
Subterfuge _____ 00000

SKILLS

Animal Ken _____ 00000
Crafts _____ 00000
Demolitions _____ 00000
Drive _____ 00000
Etiquette _____ 00000
Firearms _____ 00000
Melee _____ 00000
Performance _____ 00000
Security _____ 00000
Stealth _____ 00000
Survival _____ 00000
Technology _____ 00000

KNOWLEDGES

Academics _____ 00000
Bureaucracy _____ 00000
Computer _____ 00000
Finance _____ 00000
Investigation _____ 00000
Law _____ 00000
Linguistics _____ 00000
Medicine _____ 00000
Occult _____ 00000
Politics _____ 00000
Research _____ 00000
Science _____ 00000

ADVANTAGES

POWERS

SPECIAL ABILITIES

ENHANCEMENTS

POWER	SPEED	ENDURANCE
1 O	1 O	1 O
2 O	2 O	2 O
3 O	3 O	3 O
4 O	4 O	4 O
5 O	5 O	5 O
6 O	6 O	6 O
7 O	7 O	7 O
8 O	8 O	8 O
9 O	9 O	9 O
100	100	100

BACKGROUNDS

_____ 00000
_____ 00000
_____ 00000
_____ 00000
_____ 00000
_____ 00000
_____ 00000
_____ 00000

ENERGY

WILLPOWER

EXPERIENCE

--

HEALTH

Bruised		☐
Hurt	- 1	☐
Injured	- 1	☐
Wounded	- 2	☐
Mauled	- 2	☐
Crippled	- 5	☐
Incapacitated		☐

URBAN LEGENDS

MERITS & FLAWS

[illegible]

OTHER TRAITS

_____00000	_____00000	_____00000
_____00000	_____00000	_____00000
_____00000	_____00000	_____00000

POWERS

[illegible]

SPECIAL RULES

[illegible]

COMBAT

[illegible]

ARMOR

Class: _____

Rating: _____

Penalty: _____

Description:

URBAN LEGENDS

EXPANDED BACKGROUNDS

ALLIES

CONTACTS

DESTINY

FAME

INFLUENCE

MENTOR

RESOURCES

OTHER()

POSSESSIONS

GEAR(CARRIED)

VEHICLES

EQUIPMENT(OWNED)

MISC.

EXPERIENCE

Total:

Gained From:

EXPERIENCE

Total Spent:

Spent On:

RESIDENCE

LOCATION

DESCRIPTION

CHARACTER SKETCH