

The Moonstruck

NAME:

NATURE:

BREED:

PLAYER:

DEMEANOR:

HERITAGE:

CHRONICLE:

CONCEPT:

PACK:

ATTRIBUTES

PHYSICAL

Strength _____ 00000
 Dexterity _____ 00000
 Stamina _____ 00000

SOCIAL

Charisma _____ 00000
 Manipulation _____ 00000
 Appearance _____ 00000

MENTAL

Perception _____ 00000
 Intelligence _____ 00000
 Wits _____ 00000

ABILITIES

TALENTS

Alertness _____ 00000
 Athletics _____ 00000
 Awareness _____ 00000
 Brawl _____ 00000
 Empathy _____ 00000
 Expression _____ 00000
 Intimidation _____ 00000
 Intuition _____ 00000
 Leadership _____ 00000
 Streetwise _____ 00000
 Subterfuge _____ 00000
 _____ 00000

SKILLS

Animal Ken _____ 00000
 Crafts _____ 00000
 Demolitions _____ 00000
 Drive _____ 00000
 Etiquette _____ 00000
 Firearms _____ 00000
 Larceny _____ 00000
 Melee _____ 00000
 Performance _____ 00000
 Stealth _____ 00000
 Survival _____ 00000
 _____ 00000

KNOWLEDGES

Academics _____ 00000
 Computer _____ 00000
 Finance _____ 00000
 Investigation _____ 00000
 Law _____ 00000
 Medicine _____ 00000
 Occult _____ 00000
 Politics _____ 00000
 Research _____ 00000
 Science _____ 00000
 Technology _____ 00000
 _____ 00000

ADVANTAGES

SPELLS & RITUALS

SPECIAL ABILITIES

ENHANCEMENT'S

POWER	SPEED	ENDURANCE
1 0	1 0	1 0
2 0	2 0	2 0
3 0	3 0	3 0
4 0	4 0	4 0
5 0	5 0	5 0
6 0	6 0	6 0
7 0	7 0	7 0
8 0	8 0	8 0
9 0	9 0	9 0
100	100	100

BACKGROUNDS

_____ 00000
 _____ 00000
 _____ 00000
 _____ 00000
 _____ 00000
 _____ 00000
 _____ 00000
 _____ 00000

RAGE

000000000000000000
 □□□□□□□□□□□□□□

WILLPOWER

0 0 0 0 0 0 0 0 0 0
 □ □ □ □ □ □ □ □ □ □

EXPERIENCE

HEALTH

Bruised
 Hurt -1
 Injured -1
 Wounded -2
 Mauled -2
 Crippled -5
 Incapacitated

The Moonstruck

MERITS & FLAWS

MERIT	TYPE	COST	FLAW	TYPE	BONUS
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____

OTHER TRAITS

_____	00000	_____	00000	_____	00000
_____	00000	_____	00000	_____	00000
_____	00000	_____	00000	_____	00000

SPELLS & RITUALS

SPECIAL ABILITIES

_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____

FORMS

HUMAN

NEAR-HUMAN

WOLFMAN

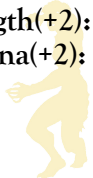
NEAR-WOLF

WOLF

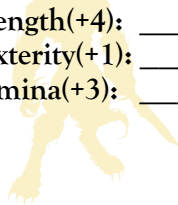
No Change



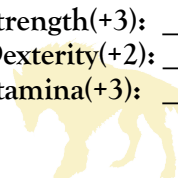
Strength(+2): _____
Stamina(+2): _____



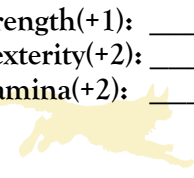
Strength(+4): _____
Dexterity(+1): _____
Stamina(+3): _____



Strength(+3): _____
Dexterity(+2): _____
Stamina(+3): _____



Strength(+1): _____
Dexterity(+2): _____
Stamina(+2): _____



COMBAT

Weapon/Attack	Diff.	Damage	Range	Rate	Clip	Conceal

ARMOR

Class: _____
 Rating: _____
 Penalty: _____
 Description: _____

The Moonstruck

EXPANDED BACKGROUNDS

ALLIES

CONTACTS

DESTINY

FAME

INFLUENCE

MENTOR

RESOURCES

OTHER(_____)

POSSESSIONS

GEAR(CARRIED)

VEHICLES

EQUIPMENT(OWNED)

MISC.

EXPERIENCE

Total: _____
Gained From: _____

EXPERIENCE

Total Spent: _____
Spent On: _____

RESIDENCE

LOCATION

DESCRIPTION

The Moonstruck

HISTORY

DESCRIPTION

Age:	_____	_____
Date of Birth:	_____	_____
Hair:	_____	_____
Eyes:	_____	_____
Height:	_____	_____
Weight:	_____	_____
Sex:	_____	_____
Race:	_____	_____
Nationality:	_____	_____
Distinguishing Characteristics:	_____	_____

VISUALS

PACK CHART

CHARACTER SKETCH

