



NAME:
PLAYER:
CHRONICLE:

NATURE:
P'O NATURE:
DEMEANOR:

BALANCE:
DIRECTION:
WU:

ATTRIBUTES

PHYSICAL		SOCIAL		MENTAL	
Strength	_____00000	Charisma	_____00000	Perception	_____00000
Dexterity	_____00000	Manipulation	_____00000	Intelligence	_____00000
Stamina	_____00000	Appearance	_____00000	Wits	_____00000

ABILITIES

TALENTS		SKILLS		KNOWLEDGES	
Alertness	_____00000	Animal Ken	_____00000	Computer	_____00000
Athletics	_____00000	Crafts	_____00000	Finance	_____00000
Brawl	_____00000	Drive	_____00000	Investigation	_____00000
Dodge	_____00000	Etiquette	_____00000	Law	_____00000
Empathy	_____00000	Firearms	_____00000	Linguistics	_____00000
Expression	_____00000	Martial Arts	_____00000	Medicine	_____00000
Intimidation	_____00000	Melee	_____00000	Occult	_____00000
Leadership	_____00000	Performance	_____00000	Politics	_____00000
Streetwise	_____00000	Stealth	_____00000	Rituals	_____00000
Subterfuge	_____00000	Survival	_____00000	Science	_____00000

ADVANTAGES

DISCIPLINES		BACKGROUNDS		RISES	
_____	00000	_____	00000	NAME	LEVEL
_____	00000	_____	00000	_____	_____
_____	00000	_____	00000	_____	_____
_____	00000	_____	00000	_____	_____
_____	00000	_____	00000	_____	_____
_____	00000	_____	00000	_____	_____



YIN CHI

YANG CHI

DHARMA
 0 0 0 0 0

HUN
 0 0 0 0 0 0 0 0 0 0

P'O
 0 0 0 0 0 0 0 0 0 0



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DEMON CHI

WILLPOWER
 0 0 0 0 0 0 0 0 0 0
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HEALTH

Bruised		<input type="checkbox"/>
Hurt	-1	<input type="checkbox"/>
Injured	-1	<input type="checkbox"/>
Wounded	-2	<input type="checkbox"/>
Mauled	-2	<input type="checkbox"/>
Crippled	-5	<input type="checkbox"/>
Incapacitated		<input type="checkbox"/>

IMBALANCE

EXPERIENCE
