

# Ahl-i-Batin

Name:  
Player:  
Chronicle:

Nature:  
Demeanor:  
Essence:

Faction:  
Cabal:  
Concept:

## Attributes

Physical		Social		Mental	
Strength _____	00000	Charisma _____	00000	Perception _____	00000
Dexterity _____	00000	Manipulation _____	00000	Intelligence _____	00000
Stamina _____	00000	Appearance _____	00000	Wits _____	00000

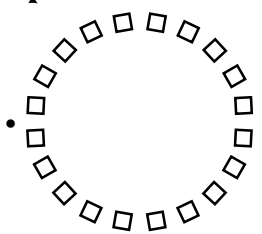
## Abilities

Talents		Skills		Knowledges	
Alertness _____	00000	Crafts _____	00000	Academics _____	00000
Art _____	00000	Drive _____	00000	Computer _____	00000
Athletics _____	00000	Etiquette _____	00000	Cosmology _____	00000
Awareness _____	00000	Firearms _____	00000	Enigmas _____	00000
Brawl _____	00000	Martial Arts _____	00000	Esoterica _____	00000
Empathy _____	00000	Meditation _____	00000	Investigation _____	00000
Expression _____	00000	Melee _____	00000	Law _____	00000
Intimidation _____	00000	Research _____	00000	Medicine _____	00000
Leadership _____	00000	Stealth _____	00000	Occult _____	00000
Streetwise _____	00000	Survival _____	00000	Politics _____	00000
Subterfuge _____	00000	Technology _____	00000	Science _____	00000
_____	00000	_____	00000	_____	00000

## Spheres

Correspondence _____	00000	Life _____	00000	Prime _____	00000
Entropy _____	00000	Matter _____	00000	Spirit _____	00000
Forces _____	00000	Mind _____	00000	Time _____	00000

## Advantages

Backgrounds	Arete	Health
_____ 00000	0 0 0 0 0 0 0 0 0 0	Bruised <input type="checkbox"/>
_____ 00000		Hurt -1 <input type="checkbox"/>
_____ 00000	<b>Willpower</b>	Injured -1 <input type="checkbox"/>
_____ 00000	0 0 0 0 0 0 0 0 0 0	Wounded -2 <input type="checkbox"/>
_____ 00000	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	Mauled -2 <input type="checkbox"/>
_____ 00000		Crippled -5 <input type="checkbox"/>
	<b>Quintessence</b>	Incapacitated <input type="checkbox"/>
<b>Other Traits</b>		
_____ 00000	<b>Paradox</b>	<b>Experience</b>
_____ 00000		<div style="border: 1px solid black; width: 200px; height: 40px;"></div>
_____ 00000		
_____ 00000		
_____ 00000		
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## Other Traits

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## Notes

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## Focus

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\_\_\_\_\_

## Wonders

Name: \_\_\_\_\_  
Description: \_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_

Name: \_\_\_\_\_  
Description: \_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_

Name: \_\_\_\_\_  
Description: \_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_

## Merits & Flaws

Merit	Cost	Flaw	Bonus
_____	_____	_____	_____
_____	_____	_____	_____
_____	_____	_____	_____
_____	_____	_____	_____
_____	_____	_____	_____
_____	_____	_____	_____
_____	_____	_____	_____
_____	_____	_____	_____

## History

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## Goals/Destiny

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## Description

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Age: \_\_\_\_\_ Hair: \_\_\_\_\_  
Apparent Age: \_\_\_\_\_ Eyes: \_\_\_\_\_  
Sex: \_\_\_\_\_ Height: \_\_\_\_\_  
Ethnicity: \_\_\_\_\_ Weight: \_\_\_\_\_

## Gear & Equipment

\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_

## Combat

Weapon/Attack	Diff.	Damage	Range	Rate	Clip
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____