



Name:
Player:
Chronicle:

Nature:
Demeanor:
Essence:

Affiliation:
Sect:
Concept:

Attributes

Physical	Social	Mental
Strength_____00000	Charisma_____00000	Perception_____00000
Dexterity_____00000	Manipulation_____00000	Intelligence_____00000
Stamina_____00000	Appearance_____00000	Wits_____00000

Abilities

Talents	Skills	Knowledges
_____00000	_____00000	_____00000
_____00000	_____00000	_____00000
_____00000	_____00000	_____00000
_____00000	_____00000	_____00000
_____00000	_____00000	_____00000
_____00000	_____00000	_____00000
_____00000	_____00000	_____00000
_____00000	_____00000	_____00000
_____00000	_____00000	_____00000
_____00000	_____00000	_____00000
_____00000	_____00000	_____00000
_____00000	_____00000	_____00000

Spheres

Correspondence_____00000	Life_____00000	Prime_____00000
Entropy_____00000	Matter_____00000	Spirit_____00000
Forces_____00000	Mind_____00000	Time_____00000

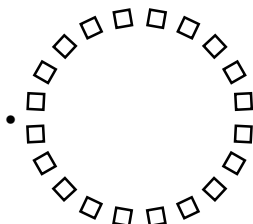
Advantages

Backgrounds	Arete	Health
_____00000	0 0 0 0 0 0 0 0 0 0 0	Bruised ☐
_____00000		Hurt -1 ☐
_____00000		Injured -1 ☐
_____00000		Wounded -2 ☐
_____00000		Mauled -2 ☐
_____00000		Crippled -5 ☐
_____00000		Incapacitated ☐

Other Traits

_____00000
_____00000
_____00000
_____00000
_____00000
_____00000

Quintessence



Paradox

Experience



Merits & Flaws

Merit	Type	Cost	Flaw	Type	Cost

Other Traits

	00000		00000		00000
	00000		00000		00000
	00000		00000		00000

Magic

Wonders

Notes

Focus

Paradigm

Practice

Instruments

Combat

Weapon/Attack	Diff.	Damage	Range	Rate	Clip	Conceal

Armor

Class: _____

Rating: _____

Penalty: _____

Description: _____



■ Possessions

Equipment (Owned)

Familiar

Grimoires

Chantry

Location

Description



History

Awakening

Goals/Destiny

Seekings: _____

Quiets: _____

Description

Age: _____

Apparent Age: _____

Date of Birth: _____

Age of Awakening: _____

Hair: _____

Eyes: _____

Ethnicity: _____

Nationality: _____

Height: _____

Weight: _____

Gender: _____

Appearance/Nature of Avatar: _____

Visuals

Cabal Chart

Character Sketch

