



Name:
Player:
Concept:

Nature:
Demeanor:
Essence:

Heritage:
Legacy:
Birthright:

Attributes

Physical	Social	Mental
Strength_____00000	Charisma_____00000	Perception_____00000
Dexterity_____00000	Manipulation_____00000	Intelligence_____00000
Stamina_____00000	Appearance_____00000	Wits_____00000

Abilities

Talents	Skills	Knowledges
Alertness_____00000	Crafts_____00000	Academics_____00000
Art_____00000	Drive_____00000	Computer_____00000
Athletics_____00000	Etiquette_____00000	Cosmology_____00000
Awareness_____00000	Firearms_____00000	Enigmas_____00000
Brawl_____00000	Martial Arts_____00000	Esoterica_____00000
Empathy_____00000	Meditation_____00000	Investigation_____00000
Expression_____00000	Melee_____00000	Law_____00000
Intimidation_____00000	Research_____00000	Medicine_____00000
Leadership_____00000	Stealth_____00000	Occult_____00000
Streetwise_____00000	Survival_____00000	Politics_____00000
Subterfuge_____00000	Technology_____00000	Science_____00000
_____00000	_____00000	_____00000

Spheres

Correspondence_____00000	Life_____00000	Prime_____00000
Entropy_____00000	Matter_____00000	Spirit_____00000
Forces_____00000	Mind_____00000	Time_____00000

Advantages

Backgrounds	Arete	Health
_____00000	0 0 0 0 0 0 0 0 0 0 0	Bruised ☐
_____00000	Willpower	Hurt -1 ☐
_____00000	0 0 0 0 0 0 0 0 0 0 0	Injured -1 ☐
_____00000	☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐	Wounded -2 ☐
_____00000	Quintessence	Mauled -2 ☐
_____00000	☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐	Crippled -5 ☐
_____00000	Paradox	Incapacitated ☐
Arts	Glamour	Realms
_____00000	0 0	Actor_____00000
_____00000	☐ ☐	Fae_____00000
_____00000	Banality	Nature_____00000
_____00000	0 0 0 0 0 0 0 0 0 0 0	Prop_____00000
_____00000	☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐	Scene_____00000
_____00000		Time_____00000



Merits & Flaws

Merit	Type	Cost	Flaw	Type	Cost

Other Traits

	00000		00000		00000
	00000		00000		00000
	00000		00000		00000

Magic

Wonders

Rotes

Focus

Paradigm

Practice

Instruments

Combat

Weapon/Attack	Diff.	Damage	Range	Rate	Clip	Conceal

Armor

Class: _____

Rating: _____

Penalty: _____

Description: _____

[illegible]

■ Possessions

Gear (Carried)

Equipment (Owned)

Familiar

Grimoires

Chantry

Location

Description



History

Awakening

Goals/Destiny

Seekings: _____

Quiets: _____

Description

Age: _____

Apparent Age: _____

Date of Birth: _____

Age of Awakening: _____

Hair: _____

Eyes: _____

Ethnicity: _____

Nationality: _____

Height: _____

Weight: _____

Gender: _____

Appearance/Nature of Avatar: _____

Visuals

Cabal Chart

Character Sketch

