

Mind's Eye Theatre  
**THE AWAKENING**



Shadow Name: \_\_\_\_\_  
 Player: \_\_\_\_\_  
 Virtue: \_\_\_\_\_  
 Vice: \_\_\_\_\_  
 Path: \_\_\_\_\_  
 Order: \_\_\_\_\_  
 Legacy: \_\_\_\_\_

**ATTRIBUTES**

Intelligence	00000
Wits	00000
Resolve	00000
Strength	00000
Dexterity	00000
Stamina	00000
Presence	00000
Manipulation	00000
Composure	00000

**MERITS**

\_\_\_\_\_ 00000  
 \_\_\_\_\_ 00000  
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**FLAWS**

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

**EQUIPMENT**

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

Size: \_\_\_\_\_  
 Speed(Acting/Running): \_\_\_\_\_ / \_\_\_\_\_  
 Defense: \_\_\_\_\_ Armor: \_\_\_\_\_  
 Initiative Mod: \_\_\_\_\_

*Rote Skill* **MENTAL SKILLS** (-3 unskilled)

- Academics \_\_\_\_\_ 00000
- Computer \_\_\_\_\_ 00000
- Crafts \_\_\_\_\_ 00000
- Investigation \_\_\_\_\_ 00000
- Medicine \_\_\_\_\_ 00000
- Occult \_\_\_\_\_ 00000
- Politics \_\_\_\_\_ 00000
- Science \_\_\_\_\_ 00000

*Rote Skill* **PHYSICAL SKILLS** (-1 unskilled)

- Athletics \_\_\_\_\_ 00000
- Brawl \_\_\_\_\_ 00000
- Drive \_\_\_\_\_ 00000
- Firearms \_\_\_\_\_ 00000
- Larceny \_\_\_\_\_ 00000
- Stealth \_\_\_\_\_ 00000
- Survival \_\_\_\_\_ 00000
- Weaponry \_\_\_\_\_ 00000

*Rote Skill* **SOCIAL SKILLS** (-1 unskilled)

- Animal Ken \_\_\_\_\_ 00000
- Empathy \_\_\_\_\_ 00000
- Expression \_\_\_\_\_ 00000
- Intimidation \_\_\_\_\_ 00000
- Persuasion \_\_\_\_\_ 00000
- Socialize \_\_\_\_\_ 00000
- Streetwise \_\_\_\_\_ 00000
- Subterfuge \_\_\_\_\_ 00000

**HEALTH**

00000000000000  
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**WILLPOWER**

000000000000  
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**GNOSIS**

000000000000

Ritual Time Per Draw: \_\_\_\_\_

**MANA**

□□□□□□□□□□  
 □□□□□□□□□□

Points Per Turn: \_\_\_\_\_

**WISDOM**

000000000000

**DERANGEMENTS**

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_



## ARCANA

Death \_\_\_\_\_ 00000  
 Fate \_\_\_\_\_ 00000  
 Forces \_\_\_\_\_ 00000  
 Life \_\_\_\_\_ 00000  
 Matter \_\_\_\_\_ 00000  
 Mind \_\_\_\_\_ 00000  
 Prime \_\_\_\_\_ 00000  
 Spirit \_\_\_\_\_ 00000  
 Space \_\_\_\_\_ 00000  
 Time \_\_\_\_\_ 00000

## RULING ARCANA

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

## INFERIOR ARCANA

\_\_\_\_\_

\_\_\_\_\_

## ACTIVE SPELLS

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

## ACTIVE SPELL LIMIT

(Max=Gnosis +3) \_\_\_\_\_

## SPELLS CAST UPON SELF

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

## SPELL TOLERANCE

(Unmodified Stamina, -1 per extra spell)

\_\_\_\_\_

## PARADOX MARKS

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

PARADOX TEST (Gnosis) \_\_\_\_\_

## ROTES

Name	Arcanum	Pool
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Notes: _____		
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Notes: _____		

## NIMBUS

\_\_\_\_\_

\_\_\_\_\_

## SANCTUM

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

## DEDICATED MAGICAL TOOL

Arcana Based Tools: \_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

EXPERIENCE: \_\_\_\_\_

ARCANE EXPERIENCE: \_\_\_\_\_

## NOTES

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\_\_\_\_\_

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\_\_\_\_\_