

# DARK AEONS

ACTOR NAME: \_\_\_\_\_ HOUSE/COVEN: \_\_\_\_\_  
 PERSONA NAME: \_\_\_\_\_ FAMILY: \_\_\_\_\_  
 TEMPLATE: \_\_\_\_\_ AGE: \_\_\_\_\_  
 OCCUPATIONAL SKILL SET: \_\_\_\_\_  
 PERSONALITY TRAITS: \_\_\_\_\_

### STUDY POINTS

USED   
 UNUSED

### ATTRIBUTES

AGILITY	0000000000	ACTIONS	00000
APPEARANCE	0000000000	REACTION	
BRAWN	0000000000	MAX LIFT	
INTELLECT	0000000000	BRAWN DAM.	
PSYCHE	0000000000	INITIATIVE	
VITALITY	0000000000	SIZE MOD.	

### DERIVED ATTRIBUTES

CHARM	0000000000	
LIFE FORCE	MAXIMUM	CURRENT
MENTAL STABILITY	STARTING	CURRENT
PSIONICS	0000000000	
TOUGHNESS	0000000000	

### COMBAT SKILLS

SKILL	TOTAL	RANKS	ATTRIBUTE	MISC.
DODGE ●				
GRAPPLE ●				
STRIKE ●				
THROW ●				

### ADVANTAGES & DISADVANTAGES

	COST

### OCCUPATION SKILL SET

SKILL ●	TOTAL	RANKS	ATTRIBUTE	MISC.

### PERSONAL SKILLS

SKILL	TOTAL	RANKS	ATTRIBUTE	MISC.

### FATE POINTS

HOUSE PRESTIGE	IMPERIUM	RENOWN
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### RESISTANCE

RESISTANCE TYPE	TOTAL	PSYCHE	MISC.
RESIST FEAR & MADNESS			
RESIST MAGIC			
RESIST PSIONICS			

# DARK AEONS

## MOVEMENT

WALKING (AGILITY x2)

RUNNING (AGILITY x4)

SHORT SPRINT (AGILITY x8)

FLY (AGILITY x10)

## SUPERNATURAL POWERS

### PSYCHIC SKILLS

### PSYCHIC TALENTS

SKILL  
BROADCASTING  
CONTROL  
SCANNING  
SHIELDING

TOTAL	RANKS	ATTRIBUTE	MISC.

PSYCHIC TALENT

LF COST

## ELEMENT ATTUNEMENTS

ABYSSAL 0

AIR 0

EARTH 0

FIRE 0

WATER 0

SPIRIT 0

## SORCERY SPELLS & RITUALS

SPELLCRAFT CHECK

TOTAL

RANKS

ATTRIBUTE

MISC.

RITUALCRAFT CHECK

TOTAL

RANKS

ATTRIBUTE

MISC.

### SPELLS

SPELL

LF COST RANK CASTING TIME DURATION

SPELL	LF COST	RANK	CASTING TIME	DURATION

### HEATH RANKS

STUN DAMAGE

LIGHT STUN

NO PENALTIES

SEVERE STUN

-1 -2 -3

CRITICAL STUN

-4 -5

DEFENSELESS

UNCONSCIOUSNESS

WOUND DAMAGE

LIGHT WOUNDS

NO PENALTIES

SEVERE WOUNDS

-1 -2 -3

CRITICAL WOUNDS

-4 -5

DEFENSELESS

UNCONSCIOUSNESS

### RITUALS

RITUAL

LF COST RANK CASTING TIME DURATION

RITUAL	LF COST	RANK	CASTING TIME	DURATION

### THREE-FOLD LAW

POSITIVE ASPECT

NEGATIVE ASPECT

### NOTES