



Name:  
Player:  
Series:

Virtue:  
Vice:  
Planet:

Influence:  
Identity:  
Age:

## Attributes

|            |              |       |           |       |              |       |
|------------|--------------|-------|-----------|-------|--------------|-------|
| POWER      | Intelligence | ●○○○○ | Strength  | ●○○○○ | Presence     | ●○○○○ |
| FINESSE    | Wits         | ●○○○○ | Dexterity | ●○○○○ | Manipulation | ●○○○○ |
| RESISTANCE | Resolve      | ●○○○○ | Stamina   | ●○○○○ | Composure    | ●○○○○ |

## Skills

### Mental

(-3 unskilled)

Academics \_\_\_\_\_ ○○○○○  
Computer \_\_\_\_\_ ○○○○○  
Crafts \_\_\_\_\_ ○○○○○  
Investigation \_\_\_\_\_ ○○○○○  
Medicine \_\_\_\_\_ ○○○○○  
Occult \_\_\_\_\_ ○○○○○  
Politics \_\_\_\_\_ ○○○○○  
Science \_\_\_\_\_ ○○○○○

### Physical

(-1 unskilled)

Athletics \_\_\_\_\_ ○○○○○  
Brawl \_\_\_\_\_ ○○○○○  
Drive \_\_\_\_\_ ○○○○○  
Firearms \_\_\_\_\_ ○○○○○  
Larceny \_\_\_\_\_ ○○○○○  
Stealth \_\_\_\_\_ ○○○○○  
Survival \_\_\_\_\_ ○○○○○  
Weaponry \_\_\_\_\_ ○○○○○

### Social

(-1 unskilled)

Animal Ken \_\_\_\_\_ ○○○○○  
Empathy \_\_\_\_\_ ○○○○○  
Expression \_\_\_\_\_ ○○○○○  
Intimidation \_\_\_\_\_ ○○○○○  
Persuasion \_\_\_\_\_ ○○○○○  
Socialize \_\_\_\_\_ ○○○○○  
Streetwise \_\_\_\_\_ ○○○○○  
Subterfuge \_\_\_\_\_ ○○○○○

## Other Traits

### Attacks

\_\_\_\_\_ ○○○○○  
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### Merits

\_\_\_\_\_ ○○○○○  
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### Flaws

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### Health

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### Willpower

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### Make Up

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### Purity

10 \_\_\_\_\_ 0  
9 \_\_\_\_\_ 0  
8 \_\_\_\_\_ 0  
7 \_\_\_\_\_ 0  
6 \_\_\_\_\_ 0  
5 \_\_\_\_\_ 0  
4 \_\_\_\_\_ 0  
3 \_\_\_\_\_ 0  
2 \_\_\_\_\_ 0  
1 \_\_\_\_\_ 0

Size: \_\_\_\_\_ Armor: \_\_\_\_\_  
Speed: \_\_\_\_\_ Defense: \_\_\_\_\_  
Initiative Mod: \_\_\_\_\_  
Experience: \_\_\_\_\_

### Equipment

\_\_\_\_\_  
\_\_\_\_\_