

CLASSIC WORLD OF DARKNESS

NAME:

PLAYER:

CHRONICLE:

NATURE:

DEMEANOR:

CONCEPT:

ATTRIBUTES

PHYSICAL

Strength _____ 00000
Dexterity _____ 00000
Stamina _____ 00000

SOCIAL

Charisma _____ 00000
Manipulation _____ 00000
Appearance _____ 00000

MENTAL

Perception _____ 00000
Intelligence _____ 00000
Wits _____ 00000

ABILITIES

TALENTS

Alertness _____ 00000
Athletics _____ 00000
Brawl _____ 00000
Dodge _____ 00000
Empathy _____ 00000
Expression _____ 00000
Fortitude _____ 00000
Intimidation _____ 00000
Intuition _____ 00000
Kenning _____ 00000
Leadership _____ 00000
Streetwise _____ 00000
Subterfuge _____ 00000

SKILLS

Animal Ken _____ 00000
Crafts _____ 00000
Demolitions _____ 00000
Drive _____ 00000
Etiquette _____ 00000
Firearms _____ 00000
Larceny _____ 00000
Meditation _____ 00000
Melee _____ 00000
Performance _____ 00000
Stealth _____ 00000
Survival _____ 00000
Technology _____ 00000

KNOWLEDGES

Academics _____ 00000
Computer _____ 00000
Cosmology _____ 00000
Enigmas _____ 00000
Finance _____ 00000
Investigations _____ 00000
Linguistics _____ 00000
Medicine _____ 00000
Occult _____ 00000
Politics _____ 00000
Research _____ 00000
Religion _____ 00000
Science _____ 00000

ADVANTAGES

OTHER TRAITS

_____ 00000
_____ 00000
_____ 00000
_____ 00000
_____ 00000
_____ 00000
_____ 00000
_____ 00000
_____ 00000
_____ 00000
_____ 00000

BACKGROUNDS

_____ 00000
_____ 00000
_____ 00000
_____ 00000
_____ 00000
_____ 00000

VIRTUES

Compassion _____ 00000
Conviction _____ 00000
Temperance _____ 00000
Valor _____ 00000

WILLPOWER

0 0 0 0 0 0 0 0 0 0
□ □ □ □ □ □ □ □ □ □

COMBAT

WEAPON/ATTACK	DIFF.	DAMAGE	RANGE	RATE	CLIP	CONCEAL

HEALTH

Bruised _____
Hurt - 1 _____
Injured - 1 _____
Wounded - 2 _____
Mauled - 2 _____
Crippled - 5 _____
Incapacitated _____

EXPERIENCE

CLASSIC WORLD OF DARKNESS

POSSESSIONS

MERITS & FLAWS

MERIT

COST

_____	_____
_____	_____
_____	_____
_____	_____
_____	_____

FLAW

BONUS

_____	_____
_____	_____
_____	_____
_____	_____
_____	_____

OTHER TRAITS

_____	00000
_____	00000
_____	00000
_____	00000
_____	00000
_____	00000
_____	00000
_____	00000
_____	00000
_____	00000
_____	00000

GEAR (CARRIED)

EQUIPMENT (OWNED)

_____	_____
_____	_____
_____	_____
_____	_____
_____	_____

VEHICLES

MISC

_____	_____
_____	_____
_____	_____
_____	_____
_____	_____

DESCRIPTION

Age: _____	Height: _____
Hair: _____	Weight: _____
Eyes: _____	Race: _____
Gender: _____	Nationality: _____

COMBAT

WEAPON/ATTACK

DIFF.

DAMAGE

RANGE

RATE

CLIP

CONCEAL

_____	_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____	_____