



WORLD OF DARKNESS®

Name:
Player:

Nature:
Demeanor:

Chronicle:
Concept:

Attributes

Physical

Strength_____00000
Dexterity_____00000
Stamina_____00000

Social

Charisma_____00000
Manipulation_____00000
Appearance_____00000

Mental

Perception_____00000
Intelligence_____00000
Wits_____00000

Abilities

Talents

Alertness_____00000
Athletics_____00000
Awareness_____00000
Brawl_____00000
Empathy_____00000
Expression_____00000
Intimidation_____00000
Leadership_____00000
Streetwise_____00000
Subterfuge_____00000

Skills

Animal Ken_____00000
Crafts_____00000
Drive_____00000
Etiquette_____00000
Firearms_____00000
Larceny_____00000
Melee_____00000
Performance_____00000
Stealth_____00000
Survival_____00000

Knowledges

Academics_____00000
Computer_____00000
Finance_____00000
Investigation_____00000
Law_____00000
Medicine_____00000
Occult_____00000
Politics_____00000
Science_____00000
Technology_____00000

Advantages

Backgrounds

_____00000
_____00000
_____00000
_____00000
_____00000
_____00000

Other Traits

_____00000
_____00000
_____00000
_____00000
_____00000
_____00000

Virtues

Conscience_____00000
Self-Control_____00000
Courage_____00000

Merits & Flaws

Merit	Cost
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____

Flaw	Bonus
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____

Humanity

○ ○ ○ ○ ○ ○ ○ ○ ○ ○ ○ ○

Willpower

○ ○ ○ ○ ○ ○ ○ ○ ○ ○ ○ ○
□ □ □ □ □ □ □ □ □ □

Blood Pool

□ □ □ □ □ □ □ □ □ □

Health

Bruised		□
Hurt	- 1	□
Injured	- 1	□
Wounded	- 2	□
Mauled	- 2	□
Crippled	- 5	□
Incapacitated		□

Experience
