

# THE HOUSE OF ARIADNE

SHADOW NAME:

VIRTUE:

PATH:

PLAYER:

VICE:

ORDER:

CHRONICLE:

CONCEPT:

CABAL:

## ATTRIBUTES

POWER	Intelligence	00000	Strength	00000	Presence	00000
FINESSE	Wits	00000	Dexterity	00000	Manipulation	00000
RESISTANCE	Resolve	00000	Stamina	00000	Composure	00000

## SKILLS

## OTHER TRAITS

<p><i>MENTAL</i> (-3 unskilled)</p> <p>Rote Skill</p> <input type="checkbox"/> Academics 00000 <input type="checkbox"/> Computer 00000 <input type="checkbox"/> Crafts 00000 <input type="checkbox"/> Investigation 00000 <input type="checkbox"/> Medicine 00000 <input type="checkbox"/> Occult 00000 <input type="checkbox"/> Politics 00000 <input type="checkbox"/> Science 00000		<p><i>ARCANA</i></p> <p>Death 00000                  Fate 00000                  Forces 00000                  Life 00000                  Matter 00000                  Mind 00000                  Prime 00000                  Spirit 00000                  Space 00000                  Time 00000</p>		<p><i>HEALTH</i></p> <p>000000000000                  □□□□□□□□□□</p> <p><i>WILLPOWER</i></p> <p>0000000000                  □□□□□□□□</p> <p><i>GNOSIS</i></p> <p>0000000000</p>													
<p><i>PHYSICAL</i> (-1 unskilled)</p> <p>Rote Skill</p> <input type="checkbox"/> Athletics 00000 <input type="checkbox"/> Brawl 00000 <input type="checkbox"/> Drive 00000 <input type="checkbox"/> Firearms 00000 <input type="checkbox"/> Larceny 00000 <input type="checkbox"/> Stealth 00000 <input type="checkbox"/> Survival 00000 <input type="checkbox"/> Weaponry 00000		<p><i>MERITS</i></p> <p>00000                  00000                  00000                  00000                  00000                  00000                  00000                  00000                  00000</p>		<p><i>MANA</i></p> <p>□□□□□□□□□□                  □□□□□□□□□□                  Points Per Turn: _____</p>													
<p><i>SOCIAL</i> (-1 unskilled)</p> <p>Rote Skill</p> <input type="checkbox"/> Animal Ken 00000 <input type="checkbox"/> Empathy 00000 <input type="checkbox"/> Expression 00000 <input type="checkbox"/> Intimidation 00000 <input type="checkbox"/> Persuasion 00000 <input type="checkbox"/> Socialize 00000 <input type="checkbox"/> Streetwise 00000 <input type="checkbox"/> Subterfuge 00000		<p><i>FLAWS</i></p> <p>_____                  _____                  _____</p>		<p><i>WISDOM</i></p> <p>10 _____ 0                  9 _____ 0                  8 _____ 0                  7 _____ 0                  6 _____ 0                  5 _____ 0                  4 _____ 0                  3 _____ 0                  2 _____ 0                  1 _____ 0</p>													
<p><i>PROTECTIVE SPELLS</i></p> <table border="1"> <thead> <tr> <th>Name</th> <th>Points</th> </tr> </thead> <tbody> <tr><td>_____</td><td>_____</td></tr> <tr><td>_____</td><td>_____</td></tr> <tr><td>_____</td><td>_____</td></tr> <tr><td>_____</td><td>_____</td></tr> <tr><td>_____</td><td>_____</td></tr> </tbody> </table>						Name	Points	_____	_____	_____	_____	_____	_____	_____	_____	_____	_____
Name	Points																
_____	_____																
_____	_____																
_____	_____																
_____	_____																
_____	_____																
<p>SIZE: _____                  SPEED: _____                  DEFENSE: _____                  ARMOR: _____                  INITIATIVE MOD: _____</p>																	

Attributes 5/4/3 • Skills 11/7/4 (+3 Specialties) • Favored Resistance Attribute – Acanthus, Moros, Thyrsus: +1 Composure; Mastigos, Obrimos: +1 Resolve • Arcana – 2 dots in 1st Arcanum, 2 dots in 2nd, 1 dot in 3rd, (two of these must be the Path's Ruling Arcana) +1 dot in any Arcanum • Rotes 6 • Merits 7 • (Buying the 5th dot in Attributes, Skills or Merits costs 2 points) • Health = Stamina + Size • Willpower = Resolve + Composure • Size = 5 • Defense = Lowest of Dexterity or Wits • Initiative Mod = Dexterity + Composure • Speed = Strength + Dexterity + 5 • Starting Wisdom = 7 • Starting Gnosis = 1 • Starting Mana = Wisdom

# THE HOUSE OF ARIADNE

## ACTIVE SPELLS

Max = Gnosis+3

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## SPELLS CAST UPON SELF

Spell Tolerance = Stamina;  
-1 dice per extra spell.

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## ROTES

Arcana      Level      Name      Dice Pool      Book/Page

Arcana	Level	Name	Dice Pool	Book/Page

## NIMBUS

Type      Power      Dice Pool      Mana

Type	Power	Dice Pool	Mana

## PARADOX MARKS

Bedlam: \_\_\_\_\_

Brand: \_\_\_\_\_

## COMBAT

Weapon/Attack      Dice Mod.      Size      Range      Clip

Weapon/Attack	Dice Mod.	Size	Range	Clip

## DEDICATED MAGICAL TOOL

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Arcana Based Tools

## EXPERIENCE

## ARCANE EXPERIENCE

## FAMILIAR

Type: \_\_\_\_\_

Description: \_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

Power: \_\_\_\_\_

Finesse: \_\_\_\_\_

Resistance: \_\_\_\_\_

Skills: \_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

Influence: \_\_\_\_\_

Ban: \_\_\_\_\_

Size: \_\_\_\_\_ Speed: \_\_\_\_\_

Defense: \_\_\_\_\_ Initiative: \_\_\_\_\_

## Numina

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## CORPUS/HEALTH

## WILLPOWER

## ESSENCE

# THE HOUSE OF ARIADNE

## OTHER TRAITS

\_\_\_\_\_ 00000  
\_\_\_\_\_ 00000  
\_\_\_\_\_ 00000  
\_\_\_\_\_ 00000  
\_\_\_\_\_ 00000

*MAGICAL STYLE*

\_\_\_\_\_ 00000  
\_\_\_\_\_ 00000  
\_\_\_\_\_ 00000  
\_\_\_\_\_ 00000  
\_\_\_\_\_ 00000

*DERANGEMENTS*

\_\_\_\_\_ 00000  
\_\_\_\_\_ 00000  
\_\_\_\_\_ 00000  
\_\_\_\_\_ 00000  
\_\_\_\_\_ 00000

## EXPANDED MERITS

*ALLIES*

*RESOURCES*

*CONTACTS*

*SLEEPWALKER RETAINER*

*LIBRARY*

*STATUS*

*MENTOR*

*THRALL*

*OTHER ( \_\_\_\_\_ )*

*OTHER ( \_\_\_\_\_ )*

## POSSESSIONS

*GEAR (CARRIED)*

*EQUIPMENT (OWNED)*

*ARTIFACTS*

*MISC*

## SANCTUM

*LOCATION*

*DESCRIPTION*

