

# THYRSUS

Shadow Name:  
 Player:  
 Chronicle:

Virtue:  
 Vice:  
 Concept:

Order:  
 Legacy:  
 Cabal:

## ATTRIBUTES

|            |              |       |           |       |              |       |
|------------|--------------|-------|-----------|-------|--------------|-------|
| Power      | Intelligence | 00000 | Strength  | 00000 | Presence     | 00000 |
| Finesse    | Wits         | 00000 | Dexterity | 00000 | Manipulation | 00000 |
| Resistance | Resolve      | 00000 | Stamina   | 00000 | Composure    | 00000 |

## SKILLS

### MENTAL

- Rote Skill*  
 (-3 unskilled)
- Academics \_\_\_\_\_ 00000
  - Computer \_\_\_\_\_ 00000
  - Crafts \_\_\_\_\_ 00000
  - Investigation \_\_\_\_\_ 00000
  - Medicine \_\_\_\_\_ 00000
  - Occult \_\_\_\_\_ 00000
  - Politics \_\_\_\_\_ 00000
  - Science \_\_\_\_\_ 00000

### PHYSICAL

- Rote Skill*  
 (-1 unskilled)
- Athletics \_\_\_\_\_ 00000
  - Brawl \_\_\_\_\_ 00000
  - Drive \_\_\_\_\_ 00000
  - Firearms \_\_\_\_\_ 00000
  - Larceny \_\_\_\_\_ 00000
  - Stealth \_\_\_\_\_ 00000
  - Survival \_\_\_\_\_ 00000
  - Weaponry \_\_\_\_\_ 00000

### SOCIAL

- Rote Skill*  
 (-1 unskilled)
- Animal Ken \_\_\_\_\_ 00000
  - Empathy \_\_\_\_\_ 00000
  - Expression \_\_\_\_\_ 00000
  - Intimidation \_\_\_\_\_ 00000
  - Persuasion \_\_\_\_\_ 00000
  - Socialize \_\_\_\_\_ 00000
  - Streetwise \_\_\_\_\_ 00000
  - Subterfuge \_\_\_\_\_ 00000

## OTHER TRAITS

### ARCANA

- Death \_\_\_\_\_ 00000
- Fate \_\_\_\_\_ 00000
- Forces \_\_\_\_\_ 00000
- Life \_\_\_\_\_ 00000
- Matter \_\_\_\_\_ 00000
- Mind \_\_\_\_\_ 00000
- Prime \_\_\_\_\_ 00000
- Spirit \_\_\_\_\_ 00000
- Space \_\_\_\_\_ 00000
- Time \_\_\_\_\_ 00000

### MERITS

- \_\_\_\_\_ 00000
- \_\_\_\_\_ 00000
- \_\_\_\_\_ 00000
- \_\_\_\_\_ 00000
- \_\_\_\_\_ 00000
- \_\_\_\_\_ 00000
- \_\_\_\_\_ 00000

### OBSESSIONS

- \_\_\_\_\_
- \_\_\_\_\_
- \_\_\_\_\_
- \_\_\_\_\_

- Size: \_\_\_\_\_ Speed: \_\_\_\_\_  
 Defense: \_\_\_\_\_ Armor: \_\_\_\_\_  
 Initiative Mod: \_\_\_\_\_  
 Beats:       
 Experience: \_\_\_\_\_  
 Arcane Beats:       
 Arcane Experiences: \_\_\_\_\_

### HEALTH

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### WILLPOWER

0000000000

### GNOSIS

0000000000

### MANA

Max Remaining

### WISDOM

0000000000

### CONDITIONS

- \_\_\_\_\_
- \_\_\_\_\_
- \_\_\_\_\_
- \_\_\_\_\_

### TILTS

- \_\_\_\_\_
- \_\_\_\_\_
- \_\_\_\_\_
- \_\_\_\_\_

### ASPIRATIONS

- \_\_\_\_\_
- \_\_\_\_\_
- \_\_\_\_\_
- \_\_\_\_\_

Aspirations 3 • Obsessions - 1 at Gnosis 1 or 2, 2 at Gnosis 3 • Attributes 5/4/3 (+1 dot in any Resistance Attribute) • Skills 11/7/4 (+1 dot of Occult if in an Order) (+3 Specialties)  
 Arcana - 6 dots, none over 3, at least 1 dot in each Ruling Arcanum, none in Inferior Arcanum • Praxes - 1 per dot of Gnosis • Rotes 3 • Merits 10 • Health = Stamina + Size  
 Willpower = Resolve + Composure • Size = 5 • Defense = Lowest of Dexterity or Wits + Athletics • Initiative Mod = Dexterity + Composure • Speed = Strength + Dexterity + 5 • Starting Wisdom = 7  
 Starting Gnosis = 1 • Starting Mana = Full as per Gnosis



# THYRSUS

## OTHER TRAITS

|               |                       |            |
|---------------|-----------------------|------------|
| _____00000    | _____00000            | _____00000 |
| _____00000    | _____00000            | _____00000 |
| _____00000    | _____00000            | _____00000 |
| _____00000    | _____00000            | _____00000 |
| _____00000    | _____00000            | _____00000 |
| MAGICAL STYLE | PERSISTENT CONDITIONS |            |
| _____         | _____                 |            |
| _____         | _____                 |            |
| _____         | _____                 |            |

## EXPANDED MERITS

|                 |                      |
|-----------------|----------------------|
| ALLIES          | RESOURCES            |
| _____           | _____                |
| _____           | _____                |
| CONTACTS        | SLEEPWALKER RETAINER |
| _____           | _____                |
| _____           | _____                |
| LIBRARY         | STATUS               |
| _____           | _____                |
| _____           | _____                |
| MENTOR          | THRALL               |
| _____           | _____                |
| _____           | _____                |
| OTHER ( _____ ) | OTHER ( _____ )      |
| _____           | _____                |
| _____           | _____                |

### SANCTUM

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

**Rank:** OO

**Description:** \_\_\_\_\_

\_\_\_\_\_

**Power:** \_\_\_\_\_

**Finesse:** \_\_\_\_\_

**Resistance:** \_\_\_\_\_

**Influence:** \_\_\_\_\_

**Ban:** \_\_\_\_\_

\_\_\_\_\_

**Bane:** \_\_\_\_\_

\_\_\_\_\_

**Size:** \_\_\_\_\_ **Speed:** \_\_\_\_\_

**Defense:** \_\_\_\_\_ **Initiative:** \_\_\_\_\_

### FAMILIAR

**Numina**

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

**CORPUS/HEALTH**

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**WILLPOWER**

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**ESSENCE**

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□ □ □ □ □

