

SH-MAHARAT

"SHARPHAROS OF THE CHAMBER"

Name:
Player:
Chronicle:

Virtue:
Vice:
Concept:

Decree:
Judge:
Cult:

ATTRIBUTES

POWER	<input type="checkbox"/> Intelligence	00000	<input type="checkbox"/> Strength	00000	<input type="checkbox"/> Presence	00000
FINESSE	<input type="checkbox"/> Wits	00000	<input type="checkbox"/> Dexterity	00000	<input type="checkbox"/> Manipulation	00000
RESISTANCE	<input type="checkbox"/> Resolve	00000	<input type="checkbox"/> Stamina	00000	<input type="checkbox"/> Composure	00000

SKILLS

MENTAL

(-3 unskilled)

- Academics _____ 00000
- Computer _____ 00000
- Crafts _____ 00000
- Investigation _____ 00000
- Medicine _____ 00000
- Occult _____ 00000
- Politics _____ 00000
- Science _____ 00000

PHYSICAL

(-1 unskilled)

- Athletics _____ 00000
- Brawl _____ 00000
- Drive _____ 00000
- Firearms _____ 00000
- Larceny _____ 00000
- Stealth _____ 00000
- Survival _____ 00000
- Weaponry _____ 00000

SOCIAL

(-1 unskilled)

- Animal Ken _____ 00000
- Empathy _____ 00000
- Expression _____ 00000
- Intimidation _____ 00000
- Persuasion _____ 00000
- Socialize _____ 00000
- Streetwise _____ 00000
- Subterfuge _____ 00000

OTHER TRAITS

MERITS

- _____ 00000
- _____ 00000
- _____ 00000
- _____ 00000
- _____ 00000
- _____ 00000
- _____ 00000
- _____ 00000
- _____ 00000

FLAWS

- _____
- _____

PILLARS

- Ab _____ 00000
□□□□
- Ba _____ 00000
□□□□
- Ha _____ 00000
□□□□
- Ren _____ 00000
□□□□
- Sheut _____ 00000
□□□□

AFFINITIES

- _____
- _____
- _____
- _____
- _____

HEALTH

00000000000000
□□□□□□□□□□

WILLPOWER

000000000000
□□□□□□□□□□

SEKHEM

0000000000

MEMORY

- 10 _____ 0
- 9 _____ 0
- 8 _____ 0
- 7 _____ 0
- 6 _____ 0
- 5 _____ 0
- 4 _____ 0
- 3 _____ 0
- 2 _____ 0
- 1 _____ 0

Size: _____ Speed: _____
 Defense: _____ Armor: _____
 Initiative Mod: _____
 Experience: _____

UTTERANCES

- _____
- _____
- _____
- _____
- _____