

# MUMMITY

## the CURSE

Name:  
Player:  
Chronicle:

Virtue:  
Vice:  
Concept:

Decree:  
Guild:  
Judge:

### ATTRIBUTES

<b>POWER</b>	<input type="checkbox"/> Intelligence	00000	<input type="checkbox"/> Strength	00000	<input type="checkbox"/> Presence	00000
<b>FINESSE</b>	<input type="checkbox"/> Wits	00000	<input type="checkbox"/> Dexterity	00000	<input type="checkbox"/> Manipulation	00000
<b>RESISTANCE</b>	<input type="checkbox"/> Resolve	00000	<input type="checkbox"/> Stamina	00000	<input type="checkbox"/> Composure	00000

### SKILLS

### OTHER TRAITS

#### MENTAL

(-3 unskilled)

<input type="checkbox"/> Academics	00000
<input type="checkbox"/> Computer	00000
<input type="checkbox"/> Crafts	00000
<input type="checkbox"/> Investigation	00000
<input type="checkbox"/> Medicine	00000
<input type="checkbox"/> Occult	00000
<input type="checkbox"/> Politics	00000
<input type="checkbox"/> Science	00000

#### PHYSICAL

(-1 unskilled)

<input type="checkbox"/> Athletics	00000
<input type="checkbox"/> Brawl	00000
<input type="checkbox"/> Drive	00000
<input type="checkbox"/> Firearms	00000
<input type="checkbox"/> Larceny	00000
<input type="checkbox"/> Stealth	00000
<input type="checkbox"/> Survival	00000
<input type="checkbox"/> Weaponry	00000

#### SOCIAL

(-1 unskilled)

<input type="checkbox"/> Animal Ken	00000
<input type="checkbox"/> Empathy	00000
<input type="checkbox"/> Expression	00000
<input type="checkbox"/> Intimidation	00000
<input type="checkbox"/> Persuasion	00000
<input type="checkbox"/> Socialize	00000
<input type="checkbox"/> Streetwise	00000
<input type="checkbox"/> Subterfuge	00000

#### MERITS

<input type="checkbox"/>	00000
<input type="checkbox"/>	00000
<input type="checkbox"/>	00000
<input type="checkbox"/>	00000
<input type="checkbox"/>	00000
<input type="checkbox"/>	00000
<input type="checkbox"/>	00000
<input type="checkbox"/>	00000
<input type="checkbox"/>	00000
<input type="checkbox"/>	00000

#### FLAWS

_____
_____
_____

#### PILLARS

Ab	00000
	□□□□
Ba	00000
	□□□□
Ha	00000
	□□□□
Ren	00000
	□□□□
Sheut	00000
	□□□□

#### AFFINITIES

_____
_____
_____
_____
_____
_____

#### HEALTH

00000000000000
□□□□□□□□□□

#### WILLPOWER

0000000000
□□□□□□□□

#### SEKHEM

0000000000
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#### MEMORY

10	_____	0
9	_____	0
8	_____	0
7	_____	0
6	_____	0
5	_____	0
4	_____	0
3	_____	0
2	_____	0
1	_____	0

Size: \_\_\_\_\_ Speed: \_\_\_\_\_  
 Defense: \_\_\_\_\_ Armor: \_\_\_\_\_  
 Initiative Mod: \_\_\_\_\_  
 Experience: \_\_\_\_\_

#### UTTERANCES

_____
_____
_____
_____
_____
_____

# Mummy

## the CURSE

### GUILT

Leader: \_\_\_\_\_  
 Grasp: \_\_\_\_\_  
 Reach: \_\_\_\_\_

Benefits: \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

### VESSELS

Name: \_\_\_\_\_  
 Type: \_\_\_\_\_ Dice Pool: \_\_\_\_\_  
 Description: \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

Name: \_\_\_\_\_  
 Type: \_\_\_\_\_ Dice Pool: \_\_\_\_\_  
 Description: \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

Name: \_\_\_\_\_  
 Type: \_\_\_\_\_ Dice Pool: \_\_\_\_\_  
 Description: \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

Name: \_\_\_\_\_  
 Type: \_\_\_\_\_ Dice Pool: \_\_\_\_\_  
 Description: \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

### TOMB

Endowments: \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 Drawbacks: \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 Relics: \_\_\_\_\_  
 Lifeweb: \_\_\_\_\_  
 Notes: \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

### EXPERIENCE

TOTAL:   
 Sebaut Experience: \_\_\_\_\_  
 Total Spent: \_\_\_\_\_  
 Spent On: \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 Experience Remaining: \_\_\_\_\_

### COMBAT

Weapon/Attack	Damage	Range	Clip	Size	Strength	Cost

**Armor**  
 Rating: \_\_\_\_\_  
 Strength: \_\_\_\_\_  
 Defense: \_\_\_\_\_  
 Speed: \_\_\_\_\_  
 Description: \_\_\_\_\_  
 \_\_\_\_\_

# MUMMIFY

the CURSE

## EXPANDED MERITS

ALLIES

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CONTACTS

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MENTOR

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RESOURCES

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RETAINER

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STATUS

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WITNESSES

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OTHER( \_\_\_\_\_ )

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## EQUIPMENT

Name	Durability	Structure	Size	Cost	Notes
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____

## EXPANDED AFFINITIES

Name	Pre-requisites	Cost	Book/Page	Notes
_____	_____	_____	_____	_____
_____	_____	_____	_____	_____
_____	_____	_____	_____	_____

## EXPANDED UTTERANCES

Name	Pre-requisites	Cost	Book/Page	Notes
_____	_____	_____	_____	_____
_____	_____	_____	_____	_____
_____	_____	_____	_____	_____

## THE FOUR JARS

ORGAN	LOCATION
_____	_____
_____	_____
_____	_____

