

FRAGILE INNOCENCE

Name: _____ Asset: _____ Clique: _____
 Age: _____ Fault: _____ Group Name: _____
 Player: _____ Concept: _____ Chronicle: _____

ATTRIBUTES

POWER	Intelligence	00000	Strength	00000	Presence	00000
FINESSE	Wits	00000	Dexterity	00000	Manipulation	00000
RESISTANCE	Resolve	00000	Stamina	00000	Composure	00000

SKILLS

MENTAL

(-3 unskilled)

- Academics _____ 00000
- Computer _____ 00000
- Crafts _____ 00000
- Investigation _____ 00000
- Medicine _____ 00000
- Occult _____ 00000
- Politics _____ 00000
- Science _____ 00000

PHYSICAL

(-1 unskilled)

- Athletics _____ 00000
- Brawl _____ 00000
- Drive _____ 00000
- Firearms _____ 00000
- Larceny _____ 00000
- Stealth _____ 00000
- Survival _____ 00000
- Weaponry _____ 00000

SOCIAL

(-1 unskilled)

- Animal Ken _____ 00000
- Empathy _____ 00000
- Expression _____ 00000
- Intimidation _____ 00000
- Persuasion _____ 00000
- Socialize _____ 00000
- Streetwise _____ 00000
- Subterfuge _____ 00000

OTHER TRAITS

MERITS

- _____ 00000
- _____ 00000
- _____ 00000
- _____ 00000
- _____ 00000
- _____ 00000
- _____ 00000
- _____ 00000
- _____ 00000
- _____ 00000
- _____ 00000

Size: _____
 Speed: _____
 Defense: _____
 Armor: _____
 Initiative Mod: _____
 Beats:
 Experiences: _____

HEALTH

00000000000000

WILLPOWER

000000000000

INTEGRITY

000000000000

CONDITIONS

ASPIRATIONS

WEAPON/ATTACK	DMG	RANGE	CLIP	INIT	STR	SIZE
_____	_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____	_____

EQUIPMENT	DURABILITY	STRUCTURE	SIZE	COST
_____	_____	_____	_____	_____
_____	_____	_____	_____	_____
_____	_____	_____	_____	_____

FRAGILE INNOCENCE

EXPANDED MERITS

ALLIES

MENTOR

CONTACTS

PET

FAME

RESOURCES

OTHER(_____)

OTHER(_____)

GUARDIAN ANGEL

Name: _____

Type: _____

Rating: 00000

Field of Expertise: _____

Supernatural Abilities:

_____ 00000

_____ 00000

_____ 00000

_____ 00000

Supernatural Merits:

_____ 00000

_____ 00000

_____ 00000

_____ 00000

POSSESSIONS

GEAR & EQUIPMENT

MISC

HOME

LOCATION

DESCRIPTION
