

DUDES OF LEGEND

Name:

Virtue:

Chronicle:

Age:

Vice:

Faction:

Player:

Concept:

Group Name:

ATTRIBUTES

Power	Intelligence	00000	Strength	00000	Presence	00000
Finesse	Wits	00000	Dexterity	00000	Manipulation	00000
Resistance	Resolve	00000	Stamina	00000	Composure	00000

SKILLS

Mental

(-3 unskilled)

Academics	00000
Computer	00000
Crafts	00000
Investigation	00000
Medicine	00000
Occult	00000
Politics	00000
Science	00000

Physical

(-1 unskilled)

Athletics	00000
Brawl	00000
Drive	00000
Firearms	00000
Larceny	00000
Stealth	00000
Survival	00000
Weaponry	00000

Social

(-1 unskilled)

Animal Ken	00000
Empathy	00000
Expression	00000
Intimidation	00000
Persuasion	00000
Socialize	00000
Streetwise	00000
Subterfuge	00000

OTHER TRAITS

Merits

_____	00000
_____	00000
_____	00000
_____	00000
_____	00000
_____	00000
_____	00000
_____	00000
_____	00000
_____	00000
_____	00000
_____	00000
_____	00000
_____	00000
_____	00000

Size: _____
 Speed: _____
 Defense: _____
 Armor: _____
 Initiative Mod: _____
 Experience: _____

Health

00000000000000
 □□□□□□□□□□

Willpower

0000000000
 □□□□□□□□□□

Morality

10 _____ 0
 9 _____ 0
 8 _____ 0
 7 _____ 0
 6 _____ 0
 5 _____ 0
 4 _____ 0
 3 _____ 0
 2 _____ 0
 1 _____ 0

Weapon/Attack	Dice Mod.	Range	Clip	Size
_____	_____	_____	_____	_____
_____	_____	_____	_____	_____
_____	_____	_____	_____	_____

Equipment	Durability	Structure	Size	Cost
_____	_____	_____	_____	_____
_____	_____	_____	_____	_____
_____	_____	_____	_____	_____

Attributes 5/4/3 • Skills 11/7/4 (+3 Specialties) • Merits 7 • (Buying the fifth dot in any area costs two points) • Health = Stamina + Size
 Willpower = Resolve + Composure • Size = 5 for adult humans • Defense = Lowest of Dexterity or Wits • Initiative Mod = Dexterity +
 Composure • Speed = Strength + Dexterity +5 • Starting Morality = 7

A vertical banner featuring a stylized illustration of a man's face in profile, looking upwards, with the text "DUE OF LEGEND" in a bold, serif font across the middle.

OTHER TRAITS

FLAWS

CHARACTER HACKS

DERANGEMENTS

[illegible]

Type: _____
Description: _____

COMBAT

Armor

Rating: _____
Strength: _____
Defense: _____
Speed: _____
Description: _____

DUDES OF LEGEND

EXPANDED MERITS

Allies

Contacts

Fame

Other(_____)

Mentor

Resources

Retainer

Other(_____)

POSSESSIONS

Equipment

Durability

Structure

Size

Cost

Vehicle

Durability

Structure

Size

Acceleration Safe Speed Max Speed Handling

RESIDENCE

Location

Description

HISTORY

Goals

DATE	LOCATION	TIME	OBSERVER	DESCRIPTION
10/10/74	1000	1000	1000	1000
10/10/74	1000	1000	1000	1000
10/10/74	1000	1000	1000	1000
10/10/74	1000	1000	1000	1000
10/10/74	1000	1000	1000	1000
10/10/74	1000	1000	1000	1000
10/10/74	1000	1000	1000	1000
10/10/74	1000	1000	1000	1000
10/10/74	1000	1000	1000	1000
10/10/74	1000	1000	1000	1000
10/10/74	1000	1000	1000	1000
10/10/74	1000	1000	1000	1000
10/10/74	1000	1000	1000	1000
10/10/74	1000	1000	1000	1000
10/10/74	1000	1000	1000	1000
10/10/74	1000	1000	1000	1000
10/10/74	1000	1000	1000	1000
10/10/74	1000	1000	1000	1000
10/10/74	1000	1000	1000	1000
10/10/74	1000	1000	1000	1000
10/10/74	1000	1000	1000	1000
10/10/74	1000	1000	1000	1000
10/10/74	1000	1000	1000	1000
10/10/74	1000	1000	1000	1000
10/10/74	1000	1000	1000	1000
10/10/74				

VISUALS

VISUALS

Character Sketch

Group Chart	Character Sketch
1. Name of the group: _____ 2. Purpose of the group: _____ 3. Members: _____ 4. Roles: _____ 5. Meetings: _____ 6. Activities: _____ 7. Achievements: _____ 8. Challenges: _____ 9. Future plans: _____	1. Name of the character: _____ 2. Age: _____ 3. Gender: _____ 4. Appearance: _____ 5. Personality: _____ 6. Background: _____ 7. Relationships: _____ 8. Strengths: _____ 9. Weaknesses: _____ 10. Goals: _____

