

MARROW

Name:
Player:
Chronicle:

Nature:
Demeanor:
Motivation:

Lament:
Role:
Crucible:

Attributes

Physical

Strength _____ 00000
Dexterity _____ 00000
Stamina _____ 00000

Social

Charisma _____ 00000
Manipulation _____ 00000
Appearance _____ 00000

Mental

Perception _____ 00000
Intelligence _____ 00000
Wits _____ 00000

Abilities

Talents

Alertness _____ 00000
Athletics _____ 00000
Awareness _____ 00000
Brawl _____ 00000
Empathy _____ 00000
Expression _____ 00000
Intimidation _____ 00000
Persuasion _____ 00000
Streetwise _____ 00000
Subterfuge _____ 00000

Skills

Crafts _____ 00000
Drive _____ 00000
Etiquette _____ 00000
Firearms _____ 00000
Larceny _____ 00000
Leadership _____ 00000
Meditation _____ 00000
Melee _____ 00000
Performance _____ 00000
Stealth _____ 00000

Knowledges

Academics _____ 00000
Bureaucracy _____ 00000
Computer _____ 00000
Enigmas _____ 00000
Investigation _____ 00000
Medicine _____ 00000
Occult _____ 00000
Politics _____ 00000
Science _____ 00000
Technology _____ 00000

Advantages

Backgrounds

_____ 00000
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Passions

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Arcanoi

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Pathos

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Willpower

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Angst

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Tethers

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Experience
