

# PROMETHEAN

## THE CREATED

Lineage:

Refinement:

Throng:

## ATTRIBUTES

## PHYSICAL

Strength\_\_\_\_\_●○○○○○○○○○○  
Dexterity\_\_\_\_\_●○○○○○○○○○○  
Stamina\_\_\_\_\_●○○○○○○○○○○

## SOCIAL

Charisma\_\_\_\_\_●○○○○○○○○○○  
Manipulation\_●○○○○○○○○○○  
Appearance\_●○○○○○○○○○○

## MENTAL

|              |  |   |  |  |  |  |  |  |  |  |
|--------------|--|---|--|--|--|--|--|--|--|--|
| Perception   |  | ● |  |  |  |  |  |  |  |  |
| Intelligence |  | ● |  |  |  |  |  |  |  |  |
| Wits         |  | ● |  |  |  |  |  |  |  |  |

# ABILITIES

## TALENTS

[illegible]

## SKILLS

[illegible]

## KNOWLEDGES

|               |            |
|---------------|------------|
| Academics     | 0000000000 |
| Computer      | 0000000000 |
| Finance       | 0000000000 |
| Investigation | 0000000000 |
| Law           | 0000000000 |
| Medicine      | 0000000000 |
| Occult        | 0000000000 |
| Politics      | 0000000000 |
| Science       | 0000000000 |
| Technology    | 0000000000 |
|               | 0000000000 |

## ADVANTAGES

## BACKGROUNDS

## BESTOWMENT

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## OTHER TRAITS

[illegible]

# HUMANITY

0 0 0 0 0 0 0 0 0 0

## AZOTH

0 0 0 0 0 0 0 0 0 0

# WILLPOWER

A diagram of a 10x10 grid. The top row contains the digits 0, 1, 2, 3, 4, 5, 6, 7, 8, and 9. The remaining 9 rows are empty.

## PYROS

| Max | Remaining |
|-----|-----------|
|-----|-----------|

## HEALTH

|               |     |                          |
|---------------|-----|--------------------------|
| Bruised       |     | <input type="checkbox"/> |
| Hurt          | - 1 | <input type="checkbox"/> |
| Injured       | - 1 | <input type="checkbox"/> |
| Wounded       | - 2 | <input type="checkbox"/> |
| Mauled        | - 2 | <input type="checkbox"/> |
| Crippled      | - 5 | <input type="checkbox"/> |
| Incapacitated |     | <input type="checkbox"/> |

## EXPERIENCE

\_\_\_\_\_

# PROMETHEAN

# ATHANOR

## REAGENT

[illegible]

## TRAIT AFFINITIES

## PROMETHEAN BOON

## REDEEMED BOON

## DERANGEMENTS

# VITRIOL

# TRANSMUTATIONS

[illegible]

## EQUIPMENT

| Item | Durability | Structure | Size | Cost |
|------|------------|-----------|------|------|
|      |            |           |      |      |
|      |            |           |      |      |
|      |            |           |      |      |
|      |            |           |      |      |
|      |            |           |      |      |

# COMBAT

| Weapon/Attack | Dice Mod. | Range | Clip | Size |
|---------------|-----------|-------|------|------|
|               |           |       |      |      |
|               |           |       |      |      |
|               |           |       |      |      |
|               |           |       |      |      |

# PROMETHEAN

THE CREATED

## OTHER TRAITS

|       |            |       |            |       |            |
|-------|------------|-------|------------|-------|------------|
| _____ | 0000000000 | _____ | 0000000000 | _____ | 0000000000 |
| _____ | 0000000000 | _____ | 0000000000 | _____ | 0000000000 |
| _____ | 0000000000 | _____ | 0000000000 | _____ | 0000000000 |
| _____ | 0000000000 | _____ | 0000000000 | _____ | 0000000000 |

## EXPANDED BACKGROUNDS

### ALLIES

\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_

### REPUTE

\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_

### CONTACTS

\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_

### RESIDUAL MEMORY

\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_

### LANGUAGE

\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_

### RESOURCES

\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_

### MENTOR

\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_

### OTHER(\_\_\_\_\_)

\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_

## POSSESSIONS

### GEAR(CARRIED)

\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_

### EQUIPMENT(OWNED)

\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_

| VEHICLE | Durability | Structure | Size  | Acceleration | Safe Speed | Max Speed | Handling |
|---------|------------|-----------|-------|--------------|------------|-----------|----------|
| _____   | _____      | _____     | _____ | _____        | _____      | _____     | _____    |
| _____   | _____      | _____     | _____ | _____        | _____      | _____     | _____    |

## LAIR

### LOCATION

\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_

### DESCRIPTION

\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_

# PROMETHEAN

## THE CREATED

## HISTORY

(REMEMBERED OR CURRENT)

[illegible]

## DESCRIPTION

Apparent Age: \_\_\_\_\_

Date of Creation: \_\_\_\_\_

hair: \_\_\_\_\_

Eyes: \_\_\_\_\_

Race: \_\_\_\_\_

Nationality?:\_\_\_\_\_

height: \_\_\_\_\_

Weight: \_\_\_\_\_

Sex: \_\_\_\_\_

Distinguishing features:\_\_\_\_\_

[illegible]

## VISUALS

## THRONG CHART

## CHARACTER SKETCH

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