

The Qashmallim

Name: _____

Virtue: _____

Choir: _____

Chronicle: _____

Vice: _____

Order: _____

POWER

0000000000000000

FINESSE

0000000000000000

RESISTANCE

0000000000000000

CORPUS

□□□□□□□□□□□□□□
 0000000000000000
 0000000000
 □□□□□□□□□□

WILLPOWER

□□□□□□□□□□□□□□
 0000000000000000
 0000000000000000
 □□□□□□□□□□□□□□

PYROS

□□□□□□□□□□
 □□□□□□□□□□
 □□□□□□□□□□
 □□□□□□□□□□
 □□□□□□□□□□

NUMINA

| Name | Page# |
|-------|-------|
| _____ | _____ |
| _____ | _____ |
| _____ | _____ |
| _____ | _____ |
| _____ | _____ |
| _____ | _____ |
| _____ | _____ |
| _____ | _____ |
| _____ | _____ |
| _____ | _____ |
| _____ | _____ |
| _____ | _____ |

Size: _____
 Speed: _____
 Defense: _____
 Initiative Mod: _____

APPEARANCE/DESCRIPTION

MISSION

Attribute dots = up to 18 for Lesser, 19-45 for Greater • Attribute limit = 6 for Lesser, 15 for Greater • Max Pyros = 15 for Lesser, 50 for Greater • Numina = 2-6 for Lesser, 6-10 for Greater • Size = 2 to 10 • Willpower = Power + Resistance • Corpus = Resistance + Size • Defence = Highest of Power and Finesse • Initiative = Finesse + Resistance • Speed = Power + Finesse + Species factor of 5 to 12 (depending on form)