

# SCION

## DEMIGOD

Name \_\_\_\_\_ Patron \_\_\_\_\_ Scion Type \_\_\_\_\_

Player \_\_\_\_\_ Pantheon \_\_\_\_\_ Chronicle \_\_\_\_\_

### SKILLS

|   |       |   |       |
|---|-------|---|-------|
| <input type="checkbox"/> Academics _____    | 00000 | <input type="checkbox"/> Medicine _____   | 00000 |
| <input type="checkbox"/> Athletics _____    | 00000 | <input type="checkbox"/> Occult _____     | 00000 |
| <input type="checkbox"/> Close Combat _____ | 00000 | <input type="checkbox"/> Persuasion _____ | 00000 |
| <input type="checkbox"/> Culture _____      | 00000 | <input type="checkbox"/> Pilot _____      | 00000 |
| <input type="checkbox"/> Empathy _____      | 00000 | <input type="checkbox"/> Science _____    | 00000 |
| <input type="checkbox"/> Firearms _____     | 00000 | <input type="checkbox"/> Subterfuge _____ | 00000 |
| <input type="checkbox"/> Integrity _____    | 00000 | <input type="checkbox"/> Survival _____   | 00000 |
| <input type="checkbox"/> Leadership _____   | 00000 | <input type="checkbox"/> Technology _____ | 00000 |

### ATTRIBUTES

|            |                 |       |                 |       |                    |       |
|------------|-----------------|-------|-----------------|-------|--------------------|-------|
|            | <b>MENTAL</b>   |       | <b>PHYSICAL</b> |       | <b>SOCIAL</b>      |       |
| POWER      | Intellect _____ | 00000 | Might _____     | 00000 | Presence _____     | 00000 |
| FINESSE    | Cunning _____   | 00000 | Dexterity _____ | 00000 | Manipulation _____ | 00000 |
| RESILIENCE | Resolve _____   | 00000 | Stamina _____   | 00000 | Composure _____    | 00000 |

### PATHS

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

### DEEDS

Short \_\_\_\_\_

Long \_\_\_\_\_

Band \_\_\_\_\_

### BIRTHRIGHTS

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

### VIRTUE

\_\_\_\_\_ 00000 \_\_\_\_\_

Legendary Title: \_\_\_\_\_

### KNACKS

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

### MAIN CONTACT

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

### CALLINGS

\_\_\_\_\_ 00000

\_\_\_\_\_ 00000

\_\_\_\_\_ 00000

### MOMENTUM

□□□□□□□□□□□□

### HEALTH

Bruised \_\_\_\_\_ +1d

Bruised \_\_\_\_\_ +1d

Bruised \_\_\_\_\_ +1d

Injured \_\_\_\_\_ +2d

Maimed \_\_\_\_\_ +4d

### BOONS/PURVIEWS

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

### DIVINITY DICE

□□□□□□□□□□□□

### LEGEND

0 0 0 0 0 0 0 0

□ □ □ □ □ □ □ □

Taken Out \_\_\_\_\_

Movement Dice: \_\_\_\_\_

Defense Roll: \_\_\_\_\_

Experience: \_\_\_\_\_

