



# THE KAMI



Name \_\_\_\_\_ Mantle \_\_\_\_\_ Scion Type \_\_\_\_\_  
 Player \_\_\_\_\_ Concept \_\_\_\_\_ Chronicle \_\_\_\_\_

## SKILLS

<input type="checkbox"/> Academics _____ 00000	<input type="checkbox"/> Medicine _____ 00000
<input type="checkbox"/> Athletics _____ 00000	<input type="checkbox"/> Occult _____ 00000
<input type="checkbox"/> Close Combat _____ 00000	<input type="checkbox"/> Persuasion _____ 00000
<input type="checkbox"/> Culture _____ 00000	<input type="checkbox"/> Pilot _____ 00000
<input type="checkbox"/> Empathy _____ 00000	<input type="checkbox"/> Science _____ 00000
<input type="checkbox"/> Firearms _____ 00000	<input type="checkbox"/> Subterfuge _____ 00000
<input type="checkbox"/> Integrity _____ 00000	<input type="checkbox"/> Survival _____ 00000
<input type="checkbox"/> Leadership _____ 00000	<input type="checkbox"/> Technology _____ 00000

## ATTRIBUTES

	MENTAL	PHYSICAL	SOCIAL
POWER	Intellect _____ 00000	Might _____ 00000	Presence _____ 00000
FINESSE	Cunning _____ 00000	Dexterity _____ 00000	Manipulation _____ 00000
RESILIENCE	Resolve _____ 00000	Stamina _____ 00000	Composure _____ 00000

## PATHS

\_\_\_\_\_   
 \_\_\_\_\_   
 \_\_\_\_\_   
 \_\_\_\_\_

## DEEDS

Short \_\_\_\_\_   
 Long \_\_\_\_\_   
 Band \_\_\_\_\_

## BIRTHRIGHTS

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

## VIRTUE

\_\_\_\_\_ 00000 \_\_\_\_\_

Legendary Title: \_\_\_\_\_

## KNACKS

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

## MAIN CONTACT

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

## CALLINGS

\_\_\_\_\_ 00000  
 \_\_\_\_\_ 00000  
 \_\_\_\_\_ 00000

## MOMENTUM

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## HEALTH

Bruised \_\_\_\_\_ +1d   
 Bruised \_\_\_\_\_ +1d   
 Bruised \_\_\_\_\_ +1d   
 Injured \_\_\_\_\_ +2d   
 Maimed \_\_\_\_\_ +4d

## BOONS/PURVIEWS

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

## DIVINITY DICE

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## LEGEND

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Taken Out \_\_\_\_\_  
 Movement Dice: \_\_\_\_\_  
 Defense Roll: \_\_\_\_\_  
 Experience: \_\_\_\_\_

