



# THE APU



Name \_\_\_\_\_ Mantle \_\_\_\_\_ Scion Type \_\_\_\_\_

Player \_\_\_\_\_ Concept \_\_\_\_\_ Chronicle \_\_\_\_\_

## SKILLS

- |   |   |
|---|---|
| <input type="checkbox"/> Academics _____ 00000    | <input type="checkbox"/> Medicine _____ 00000   |
| <input type="checkbox"/> Athletics _____ 00000    | <input type="checkbox"/> Occult _____ 00000     |
| <input type="checkbox"/> Close Combat _____ 00000 | <input type="checkbox"/> Persuasion _____ 00000 |
| <input type="checkbox"/> Culture _____ 00000      | <input type="checkbox"/> Pilot _____ 00000      |
| <input type="checkbox"/> Empathy _____ 00000      | <input type="checkbox"/> Science _____ 00000    |
| <input type="checkbox"/> Firearms _____ 00000     | <input type="checkbox"/> Subterfuge _____ 00000 |
| <input type="checkbox"/> Integrity _____ 00000    | <input type="checkbox"/> Survival _____ 00000   |
| <input type="checkbox"/> Leadership _____ 00000   | <input type="checkbox"/> Technology _____ 00000 |

## ATTRIBUTES

	MENTAL	PHYSICAL	SOCIAL
POWER	Intellect _____ 00000	Might _____ 00000	Presence _____ 00000
FINESSE	Cunning _____ 00000	Dexterity _____ 00000	Manipulation _____ 00000
RESILIENCE	Resolve _____ 00000	Stamina _____ 00000	Composure _____ 00000

## PATHS/CONTACTS

Origin: \_\_\_\_\_  
 Skills: \_\_\_\_\_  
 Contacts: \_\_\_\_\_  
 \_\_\_\_\_

Role: \_\_\_\_\_  
 Skills: \_\_\_\_\_  
 Contacts: \_\_\_\_\_  
 \_\_\_\_\_

Pantheon: \_\_\_\_\_  
 Skills: \_\_\_\_\_  
 Contacts: \_\_\_\_\_  
 \_\_\_\_\_

## DEEDS

Short \_\_\_\_\_   
 Long \_\_\_\_\_   
 Band \_\_\_\_\_

## VIRTUE

\_\_\_\_\_ 00000 \_\_\_\_\_

## EQUIPMENT

Item	Tags
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____

## LEGEND

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## MOMENTUM

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## HEALTH

- Bruised \_\_\_\_\_ +1d
- Bruised \_\_\_\_\_ +1d
- Bruised \_\_\_\_\_ +1d
- Injured \_\_\_\_\_ +2d
- Maimed \_\_\_\_\_ +4d

## CALLINGS

\_\_\_\_\_ 00000  
 \_\_\_\_\_ 00000  
 \_\_\_\_\_ 00000  
 \_\_\_\_\_ 00000

## DIVINITY DICE

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## EXPERIENCE

Total: \_\_\_\_\_ Spent: \_\_\_\_\_ Remaining: \_\_\_\_\_

Taken Out \_\_\_\_\_  
 Movement Dice: \_\_\_\_\_  
 Defense Roll: \_\_\_\_\_





