



THE ATUA

Name _____ Mantle _____ Scion Type _____

Player _____ Concept _____ Chronicle _____

SKILLS

- | | | | |
|---|-------|---|-------|
| <input type="checkbox"/> Academics _____ | 00000 | <input type="checkbox"/> Medicine _____ | 00000 |
| <input type="checkbox"/> Athletics _____ | 00000 | <input type="checkbox"/> Occult _____ | 00000 |
| <input type="checkbox"/> Close Combat _____ | 00000 | <input type="checkbox"/> Persuasion _____ | 00000 |
| <input type="checkbox"/> Culture _____ | 00000 | <input type="checkbox"/> Pilot _____ | 00000 |
| <input type="checkbox"/> Empathy _____ | 00000 | <input type="checkbox"/> Science _____ | 00000 |
| <input type="checkbox"/> Firearms _____ | 00000 | <input type="checkbox"/> Subterfuge _____ | 00000 |
| <input type="checkbox"/> Integrity _____ | 00000 | <input type="checkbox"/> Survival _____ | 00000 |
| <input type="checkbox"/> Leadership _____ | 00000 | <input type="checkbox"/> Technology _____ | 00000 |

ATTRIBUTES

	MENTAL	PHYSICAL	SOCIAL
POWER	Intellect _____ 00000	Might _____ 00000	Presence _____ 00000
FINESSE	Cunning _____ 00000	Dexterity _____ 00000	Manipulation _____ 00000
RESILIENCE	Resolve _____ 00000	Stamina _____ 00000	Composure _____ 00000

PATHS/CONTACTS

Origin: _____
 Skills: _____
 Contacts: _____

Role: _____
 Skills: _____
 Contacts: _____

Pantheon: _____
 Skills: _____
 Contacts: _____

DEEDS

Short _____
 Long _____
 Band _____

VIRTUE

_____ 00000 _____

EQUIPMENT

Item	Tags
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____

LEGEND

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MOMENTUM

□□□□□□□□□□

HEALTH

- Bruised _____ +1d
- Bruised _____ +1d
- Bruised _____ +1d
- Injured _____ +2d
- Maimed _____ +4d

CALLINGS

_____ 00000
 _____ 00000
 _____ 00000
 _____ 00000

DIVINITY DICE

□□□□□□□□□□

EXPERIENCE

Total: _____ Spent: _____ Remaining: _____

Taken Out
 Movement Dice: _____
 Defense Roll: _____

