



THE K'UH



Name _____	Patron _____	Scion Type _____
Player _____	Concept _____	Chronicle _____

SKILLS

☐ Academics _____	00000	☐ Medicine _____	00000
☐ Athletics _____	00000	☐ Occult _____	00000
☐ Close Combat _____	00000	☐ Persuasion _____	00000
☐ Culture _____	00000	☐ Pilot _____	00000
☐ Empathy _____	00000	☐ Science _____	00000
☐ Firearms _____	00000	☐ Subterfuge _____	00000
☐ Integrity _____	00000	☐ Survival _____	00000
☐ Leadership _____	00000	☐ Technology _____	00000

ATTRIBUTES

	MENTAL	PHYSICAL	SOCIAL
POWER	Intellect _____ 00000	Might _____ 00000	Presence _____ 00000
FINESSE	Cunning _____ 00000	Dexterity _____ 00000	Manipulation _____ 00000
RESISTANCE	Resolve _____ 00000	Stamina _____ 00000	Composure _____ 00000

PATHS

_____	☐
_____	☐
_____	☐
_____	☐
_____	☐
Effects: _____	

KNACKS

DEEDS

Short _____	☐
Long _____	☐
Band _____	☐

VIRTUE

_____ 00000 _____

CONTACTS

CALLING

_____ 00000

MOMENTUM

□□□□□□□□□□

HEALTH

☐ Bruised _____	+1d□
☐ Bruised _____	+1d□
☐ Bruised _____	+1d□
☐ Injured _____	+2d□
☐ Maimed _____	+4d□

NOTES

Taken Out
Movement Dice: _____
Defense Roll: _____
Experience: _____