



# THE THEOI



Name \_\_\_\_\_ Patron \_\_\_\_\_ Scion Type \_\_\_\_\_

Player \_\_\_\_\_ Concept \_\_\_\_\_ Chronicle \_\_\_\_\_

## SKILLS

<input type="checkbox"/> Academics _____	00000	<input type="checkbox"/> Medicine _____	00000
<input type="checkbox"/> Athletics _____	00000	<input type="checkbox"/> Occult _____	00000
<input type="checkbox"/> Close Combat _____	00000	<input type="checkbox"/> Persuasion _____	00000
<input type="checkbox"/> Culture _____	00000	<input type="checkbox"/> Pilot _____	00000
<input type="checkbox"/> Empathy _____	00000	<input type="checkbox"/> Science _____	00000
<input type="checkbox"/> Firearms _____	00000	<input type="checkbox"/> Subterfuge _____	00000
<input type="checkbox"/> Integrity _____	00000	<input type="checkbox"/> Survival _____	00000
<input type="checkbox"/> Leadership _____	00000	<input type="checkbox"/> Technology _____	00000

## ATTRIBUTES

	<b>MENTAL</b>		<b>PHYSICAL</b>		<b>SOCIAL</b>	
POWER	Intellect _____	00000	Might _____	00000	Presence _____	00000
FINESSE	Cunning _____	00000	Dexterity _____	00000	Manipulation _____	00000
RESISTANCE	Resolve _____	00000	Stamina _____	00000	Composure _____	00000

## PATHS

- \_\_\_\_\_
- \_\_\_\_\_
- \_\_\_\_\_
- \_\_\_\_\_
- \_\_\_\_\_

Effects: \_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_

## DEEDS

- Short \_\_\_\_\_
- Long \_\_\_\_\_
- Band \_\_\_\_\_

## VIRTUE

00000 \_\_\_\_\_

## KNACKS

- \_\_\_\_\_
- \_\_\_\_\_
- \_\_\_\_\_
- \_\_\_\_\_
- \_\_\_\_\_

## CONTACTS

- \_\_\_\_\_
- \_\_\_\_\_
- \_\_\_\_\_
- \_\_\_\_\_
- \_\_\_\_\_

## CALLING

\_\_\_\_\_ 00000

## MOMENTUM

□□□□□□□□□□

## HEALTH

- Bruised \_\_\_\_\_ +1d
- Bruised \_\_\_\_\_ +1d
- Bruised \_\_\_\_\_ +1d
- Injured \_\_\_\_\_ +2d
- Maimed \_\_\_\_\_ +4d

## NOTES

\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_

Taken Out \_\_\_\_\_

Movement Dice: \_\_\_\_\_

Defense Roll: \_\_\_\_\_

Experience: \_\_\_\_\_