

PLAYER:

NAME: _____
SERIES: _____

ORIGIN: _____
NATURE: _____

APTITUDE: _____
ALLEGIANCE: _____

PHYSICAL

MENTAL

SOCIAL

STRENGTH ●○○○○○

Brawl _____ ○○○○○○
Might _____ ○○○○○○

DEXTERITY ●○○○○○

Athletics _____ ○○○○○○
Drive _____ ○○○○○○
Firearms _____ ○○○○○○
Legerdemain _____ ○○○○○○
Marital Arts _____ ○○○○○○
Melee _____ ○○○○○○
Plot _____ ○○○○○○
Stealth _____ ○○○○○○

PERCEPTION ●○○○○○

Awareness _____ ○○○○○○
Investigation _____ ○○○○○○

INTELLIGENCE ●○○○○○

Academics _____ ○○○○○○
Bureaucracy _____ ○○○○○○
Engineering _____ ○○○○○○
Intrusion _____ ○○○○○○
Linguistics _____ ○○○○○○
Medicine _____ ○○○○○○
Science _____ ○○○○○○
Survival _____ ○○○○○○

APPEARANCE ●○○○○○

Intimidation _____ ○○○○○○
Style _____ ○○○○○○

MANIPULATION ●○○○○○

Command _____ ○○○○○○
Interrogation _____ ○○○○○○
Subterfuge _____ ○○○○○○

CHARISMA ●○○○○○

Etiquette _____ ○○○○○○
Perform _____ ○○○○○○
Savvy _____ ○○○○○○

STAMINA ●○○○○○

Endurance _____ ○○○○○○
Resistance _____ ○○○○○○

WITS ●○○○○○

Arts _____ ○○○○○○
Meditation _____ ○○○○○○
Rapport _____ ○○○○○○

COMBAT

ATTACK	AGG	DMG	ROF	FT	ARMOR	Rtg	BULK	FT
_____	_____	_____	_____	_____	_____	B	_____	_____
_____	_____	_____	_____	_____	_____	L	_____	_____
_____	_____	_____	_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____	_____	_____	_____

EXPERIENCE _____

HEALTH

Bruised	-0	<input type="checkbox"/>
Hurt	-1	<input type="checkbox"/>
Injured	-1	<input type="checkbox"/>
Wounded	-2	<input type="checkbox"/>
Maimed	-3	<input type="checkbox"/>
Crippled	-4	<input type="checkbox"/>
Incapacitated		<input type="checkbox"/>
Dead		<input type="checkbox"/>

WILLPOWER

○○○○○○○○○○
□□□□□□□□

PSI

○○○○○○○○○○
□□□□□□□□

POSSESSIONS

CASH _____

GEAR (CARRIED) _____

EQUIPMENT (OWNED)

APTITUDE

PSYCHOKINESIS

BASIC TECHNIQUES

CRYOKINESIS

○○○○○

PYROKINESIS

○○○○○

TELEKINESIS

○○○○○

AUXILIARY MODES

_____○

_____○

_____○

BACKGROUND INFORMATION

ALLIES

○○○○○

FOLLOWERS

○○○○○

CIPHER

○○○○○

INFLUENCE

○○○○○

CITIZENSHIP

○○○○○

MENTOR

○○○○○

CONTACTS

○○○○○

RESOURCES

○○○○○

DEVICES

○○○○○

STATUS

○○○○○



MERITS

TYPE COST

FLAWS

TYPE BONUS

APPEARANCE

Age _____

Hair _____ Eyes _____

Ht. _____ Wt. _____

Race _____ Gender _____

Nationality _____

Native Language _____