

# VAMPIRE:

## AGE OF THE LIVING GODS

NAME:

NATURE:

CLAN:

PLAYER:

DEMEANOR:

GENERATION:

CHRONICLE:

CONCEPT:

SIRE:

### ATTRIBUTES

#### PHYSICAL

Strength \_\_\_\_\_ 00000000  
 Dexterity \_\_\_\_\_ 00000000  
 Stamina \_\_\_\_\_ 00000000

#### SOCIAL

Charisma \_\_\_\_\_ 00000000  
 Manipulation \_\_\_\_\_ 00000000  
 Appearance \_\_\_\_\_ 00000000

#### MENTAL

Perception \_\_\_\_\_ 00000000  
 Intelligence \_\_\_\_\_ 00000000  
 Wits \_\_\_\_\_ 00000000

### ABILITIES

#### TALENTS

Alertness \_\_\_\_\_ 00000000  
 Athletics \_\_\_\_\_ 00000000  
 Awareness \_\_\_\_\_ 00000000  
 Brawl \_\_\_\_\_ 00000000  
 Empathy \_\_\_\_\_ 00000000  
 Expression \_\_\_\_\_ 00000000  
 Intimidation \_\_\_\_\_ 00000000  
 Leadership \_\_\_\_\_ 00000000  
 Legerdemain \_\_\_\_\_ 00000000  
 Subterfuge \_\_\_\_\_ 00000000  
 \_\_\_\_\_ 00000000

#### SKILLS

Animal Ken \_\_\_\_\_ 00000000  
 Archery \_\_\_\_\_ 00000000  
 Commerce \_\_\_\_\_ 00000000  
 Crafts \_\_\_\_\_ 00000000  
 Etiquette \_\_\_\_\_ 00000000  
 Melee \_\_\_\_\_ 00000000  
 Performance \_\_\_\_\_ 00000000  
 Ride \_\_\_\_\_ 00000000  
 Stealth \_\_\_\_\_ 00000000  
 Survival \_\_\_\_\_ 00000000  
 \_\_\_\_\_ 00000000

#### KNOWLEDGES

Ancient Medicine \_\_\_\_\_ 00000000  
 Astrology \_\_\_\_\_ 00000000  
 Customs \_\_\_\_\_ 00000000  
 Hearth Wisdom \_\_\_\_\_ 00000000  
 Investigation \_\_\_\_\_ 00000000  
 Mythology \_\_\_\_\_ 00000000  
 Occult \_\_\_\_\_ 00000000  
 Politics \_\_\_\_\_ 00000000  
 Seneschal \_\_\_\_\_ 00000000  
 Writing \_\_\_\_\_ 00000000  
 \_\_\_\_\_ 00000000

### ADVANTAGES

#### DISCIPLINES

\_\_\_\_\_ 00000000  
 \_\_\_\_\_ 00000000  
 \_\_\_\_\_ 00000000  
 \_\_\_\_\_ 00000000  
 \_\_\_\_\_ 00000000

#### BACKGROUNDS

\_\_\_\_\_ 00000000  
 \_\_\_\_\_ 00000000  
 \_\_\_\_\_ 00000000  
 \_\_\_\_\_ 00000000  
 \_\_\_\_\_ 00000000

#### VIRTUES

Conscience/Conviction \_\_\_\_\_ 00000  
 Self-Control/Instinct \_\_\_\_\_ 00000  
 Courage \_\_\_\_\_ 00000

#### OTHER TRAITS

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

#### ROAD

\_\_\_\_\_ 0000000000  
 Aura: \_\_\_\_\_ ( )

#### WILLPOWER

\_\_\_\_\_ 0000000000  
 □□□□□□□□□□

#### BLOOD POOL

□□□□□□□□□□  
 □□□□□□□□□□  
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Maximum: \_\_\_\_\_ Points Per Turn: \_\_\_\_\_

#### HEALTH

Bruised \_\_\_\_\_ □  
 Hurt -1 \_\_\_\_\_ □  
 Injured -1 \_\_\_\_\_ □  
 Wounded -2 \_\_\_\_\_ □  
 Mauled -2 \_\_\_\_\_ □  
 Crippled -5 \_\_\_\_\_ □  
 Incapacitated \_\_\_\_\_ □

#### WEAKNESS

\_\_\_\_\_

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### MERITS AND FLAWS

MERIT	TYPE	COST	FLAW	TYPE	BONUS
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____

### OTHER TRAITS

_____	000000000	_____	000000000	_____	000000000
_____	000000000	_____	000000000	_____	000000000
_____	000000000	_____	000000000	_____	000000000

### RITUALS

NAME	LEVEL	
_____	_____	00000
_____	_____	00000
_____	_____	00000
_____	_____	00000
_____	_____	00000
_____	_____	00000
_____	_____	00000
_____	_____	00000

### PATHS

### EXPERIENCE

Total: \_\_\_\_\_ Total Spent: \_\_\_\_\_

Spent On: \_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

### DERANGEMENTS

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

### COMBAT

WEAPON/ATTACK	DIFF.	DAMAGE	RANGE	RATE	AMMO	CONCEAL

### ARMOR

Class: \_\_\_\_\_

Rating: \_\_\_\_\_

Penalty: \_\_\_\_\_

Description: \_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

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## EXPANDED BACKGROUNDS

ALLIES

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MENTOR

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CONTACTS

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RESOURCES

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FAME

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RETAINERS

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HERD

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STATUS

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INFLUENCE

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OTHER(\_\_\_\_\_)

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## POSSESSIONS

GEAR(CARRIED)

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EQUIPMENT(OWNED)

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FEEDING GROUNDS

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TRANSPORTATION

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## HAVEN

LOCATION

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DESCRIPTION

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## HISTORY

### PRELUDE

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### GOALS

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## DESCRIPTION

Age:	_____	_____
Apparent Age:	_____	_____
Date of Birth:	_____	_____
R.I.P.:	_____	_____
Hair:	_____	_____
Eyes:	_____	_____
Race:	_____	_____
Nationality:	_____	_____
Height:	_____	_____
Weight:	_____	_____
Sex:	_____	_____

## VISUALS

COTERIE CHART

CHARACTER SKETCH

