

VAMPIRE

THE MASQUERADE

Name:

Ambition:

Clan:

Concept:

Desire:

Generation:

Chronicle:

Predator Type:

Sire:

ATTRIBUTES

Physical

Strength_____0000000000
Dexterity_____0000000000
Stamina_____0000000000

Social

Charisma_____0000000000
Manipulation_____0000000000
Composure_____0000000000

Mental

Intelligence_____0000000000
Wits_____0000000000
Resolve_____0000000000

SKILLS

Athletics_____0000000000
Brawl_____0000000000
Craft_____0000000000
Drive_____0000000000
Firearms_____0000000000
Larceny_____0000000000
Melee_____0000000000
Stealth_____0000000000
Survival_____0000000000

Animal Ken_____0000000000
Etiquette_____0000000000
Insight_____0000000000
Intimidation_____0000000000
Leadership_____0000000000
Performance_____0000000000
Persuasion_____0000000000
Streetwise_____0000000000
Subterfuge_____0000000000

Academics_____0000000000
Awareness_____0000000000
Finance_____0000000000
Investigation_____0000000000
Medicine_____0000000000
Occult_____0000000000
Politics_____0000000000
Science_____0000000000
Technology_____0000000000

Chronicle Tenets

Touchstones & Convictions

Clan Bane

DISCIPLINES

_____0000000000

1 _____
2 _____
3 _____
4 _____
5 _____

_____0000000000

1 _____
2 _____
3 _____
4 _____
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1 _____
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Health

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Willpower

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Humanity

□□□□ □□□□

Hunger

□□□□

Blood Potency

0 0 0 0 0 0 0 0 0 0

Blood Surge:

Mend Amount:

Power Bonus:

Rouse Re-Roll:

Feeding Penalty:

Bane Severity:

Resonance

Hunting

VAMPIRE

THE MASQUERADE

POSSESSIONS

Gear (Carried)

Equipment (Owned)

Weapons

Name

Damage

Vehicles

HAVEN

No Haven? ☐ Haven Rating: OOOOO Haven Name: _____

Haven Merits

Haven Flaws

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Location: _____

Description: _____

Character Sketch