

# CAMARILLA

NAME:

AMBITION:

CLAN:

CONCEPT:

DESIRE:

GENERATION:

CHRONICLE:

PREDATOR TYPE:

SIRE:

## ATTRIBUTES

### PHYSICAL

Strength 00000  
Dexterity 00000  
Stamina 00000

### SOCIAL

Charisma 00000  
Manipulation 00000  
Composure 00000

### MENTAL

Intelligence 00000  
Wits 00000  
Resolve 00000

## SKILLS

Athletics _____ 00000	Animal Ken _____ 00000	Academics _____ 00000
Brawl _____ 00000	Etiquette _____ 00000	Awareness _____ 00000
Craft _____ 00000	Insight _____ 00000	Finance _____ 00000
Drive _____ 00000	Intimidation _____ 00000	Investigation _____ 00000
Firearms _____ 00000	Leadership _____ 00000	Medicine _____ 00000
Larceny _____ 00000	Performance _____ 00000	Occult _____ 00000
Melee _____ 00000	Persuasion _____ 00000	Politics _____ 00000
Stealth _____ 00000	Streetwise _____ 00000	Science _____ 00000
Survival _____ 00000	Subterfuge _____ 00000	Technology _____ 00000

### CHRONICLE TENETS

### TOUCHSTONES & CONVICTIONS

### CLAN BANE

_____	_____	_____
_____	_____	_____
_____	_____	_____
_____	_____	_____
_____	_____	_____
_____	_____	_____

## DISCIPLINES

_____ 00000	_____ 00000
1 _____	1 _____
2 _____	2 _____
3 _____	3 _____
4 _____	4 _____
5 _____	5 _____
_____ 00000	_____ 00000
1 _____	1 _____
2 _____	2 _____
3 _____	3 _____
4 _____	4 _____
5 _____	5 _____
_____ 00000	_____ 00000
1 _____	1 _____
2 _____	2 _____
3 _____	3 _____
4 _____	4 _____
5 _____	5 _____

### HEALTH

□□□□ □□□□ □□□□

### WILLPOWER

□□□□ □□□□ □□□□

### HUMANITY

□□□□ □□□□

### HUNGER

□□□□

### BLOOD POTENCY

0 0 0 0 0 0 0 0 0 0

Blood Surge: \_\_\_\_\_ Mend Amount: \_\_\_\_\_

Power Bonus: \_\_\_\_\_ Rouse Re-Roll: \_\_\_\_\_

Feeding Penalty: \_\_\_\_\_ Bane Severity: \_\_\_\_\_

### RESONANCE

### HUNTING

_____	_____
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# CAMARILLA

← MERITS →

_____	00000
_____	00000
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← FLAWS →

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← RITUALS →

NAME	LEVEL
_____	____
_____	____
_____	____
_____	____
_____	____
_____	____
_____	____
_____	____
_____	____
_____	____
_____	____

← EXPERIENCE →

Total: \_\_\_\_\_

Spent: \_\_\_\_\_

← BACKGROUNDS →

_____00000	_____00000
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_____	_____
_____	_____
_____	_____
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_____00000	_____00000
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_____	_____
_____	_____
_____	_____
_____	_____

# CAMARILLA

## POSSESSIONS

GEAR (CARRIED)

EQUIPMENT (OWNED)

_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____

WEAPONS

VEHICLES

NAME

DAMAGE

NAME	DAMAGE	VEHICLES
_____	_____	_____
_____	_____	_____
_____	_____	_____
_____	_____	_____
_____	_____	_____
_____	_____	_____
_____	_____	_____

## HAVEN

No Haven?  Haven Merits

Haven Rating: OOOOO

Haven Name: \_\_\_\_\_

Haven Flaws

_____	OOOOO	_____	OOOOO
_____	OOOOO	_____	OOOOO
_____	OOOOO	_____	OOOOO
_____	OOOOO	_____	OOOOO
_____	OOOOO	_____	OOOOO
_____	OOOOO	_____	OOOOO
_____	OOOOO	_____	OOOOO
_____	OOOOO	_____	OOOOO

Location: \_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

Description: \_\_\_\_\_

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\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

# CAMARILLA

## HISTORY



Handwriting practice lines for the HISTORY section.

## DESCRIPTION



True Age: _____	_____
Apparent Age: _____	_____
Date of Birth: _____	_____
Date of Death: _____	_____
Nationality: _____	_____
Race: _____	_____
Hair: _____	_____
Eyes: _____	_____
Height: _____	_____
Weight: _____	_____
Gender: _____	_____

## VISUALS



RELATIONSHIP MAP

CHARACTER SKETCH

