

PHLEBITES

P H L E B I T E S

NAME:

NATURE:

GENERATION:

PLAYER:

DEMEANOR:

SIRE:

CHRONICLE:

CONCEPT:

TITLE:

ATTRIBUTES

PHYSICAL

Strength_____00000
Dexterity_____00000
Stamina_____00000

SOCIAL

Charisma_____00000
Manipulation_____00000
Appearance_____00000

MENTAL

Perception_____00000
Intelligence_____00000
Wits_____00000

ABILITIES

TALENTS

Alertness_____00000
Athletics_____00000
Brawl_____00000
Dodge_____00000
Empathy_____00000
Expression_____00000
Intimidation_____00000
Leadership_____00000
Streetwise_____00000
Subterfuge_____00000

SKILLS

Animal Ken_____00000
Crafts_____00000
Drive_____00000
Etiquette_____00000
Firearms_____00000
Melee_____00000
Performance_____00000
Security_____00000
Stealth_____00000
Survival_____00000

KNOWLEDGES

Academics_____00000
Computer_____00000
Finance_____00000
Investigation_____00000
Law_____00000
Linguistics_____00000
Medicine_____00000
Occult_____00000
Politics_____00000
Science_____00000

ADVANTAGES

DISCIPLINES

_____00000
_____00000
_____00000
_____00000
_____00000
_____00000
_____00000

BACKGROUNDS

_____00000
_____00000
_____00000
_____00000
_____00000
_____00000
_____00000

VIRTUES

Conscience/Conviction_00000
Self-Control/Instinct__00000
Courage_____00000

OTHER TRAITS

_____00000
_____00000
_____00000
_____00000
_____00000
_____00000
_____00000
_____00000
_____00000
_____00000
_____00000
_____00000
_____00000
_____00000
_____00000

HUMANITY/PATH

0 0 0 0 0 0 0 0 0 0

WILLPOWER

0 0 0 0 0 0 0 0 0 0
□ □ □ □ □ □ □ □ □ □

BLOODPOOL

□ □ □ □ □ □ □ □ □ □
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POINTS PER TURN: _____

HEALTH

Bruised ☐
Hurt -1 ☐
Injured -1 ☐
Wounded -2 ☐
Mauled -2 ☐
Crippled -5 ☐
Incapacitated ☐

WEAKNESS

EXPERIENCE

PHLEBITES

P H L E B I T E S

MERITS & FLAWS

MERIT	Type	COST	FLAW	Type	BONUS

OTHER TRAITS

	00000		00000		00000
	00000		00000		00000
	00000		00000		00000

RITUALS

PATHS

NAME	LEVEL	
		00000
		00000
		00000
		00000
		00000
		00000

EXPERIENCE

DERANGEMENTS

TOTAL: _____
 TOTAL SPENT: _____
 SPENT ON: _____

LANGUAGES

COMBAT

WEAPON/ATTACK	DIFF.	DAMAGE	RANGE	RATE	CLIP	CONCEAL

ARMOR

CLASS: _____
 RATING: _____
 PENALTY: _____
 DESCRIPTION: _____

PHLEBITES

P H L E B I T E S

EXPANDED BACKGROUNDS

ALLIES

MENTOR

CONTACTS

RESOURCES

FAME

RETAINERS

HERD

STATUS

INFLUENCE

OTHER()

POSSESSIONS

GEAR(CARRIED)

EQUIPMENT(OWNED)

FEEDING GROUNDS

VEHICLES

BLOODBONDS/VINCULI

BOUND TO

RATING

BOUND TO

RATING

LOCATION

HAVENS

DESCRIPTION



PHLEBITES

P H L E B I T E S

HISTORY

PRELUDE

GOALS

DESCRIPTION

AGE: _____
APPARENT AGE: _____
DATE OF BIRTH: _____
R.I.P: _____
HAIR: _____
EYES: _____
RACE: _____
NATIONALITY: _____
HEIGHT: _____
WEIGHT: _____
SEX: _____

VISUALS

COTERIE CHART

CHARACTER SKETCH

