

VAMPIRE

The Masquerade

Name:

Nature:

Generation:

Player:

Demeanor:

Haven:

Chronicle:

Clan:

Concept:

Attributes

Physical

Strength _____ ●○○○○○○○

Dexterity _____ ●○○○○○○○

Stamina _____ ●○○○○○○○

Social

Charisma _____ ●○○○○○○○

Manipulation _____ ●○○○○○○○

Appearance _____ ●○○○○○○○

Mental

Perception _____ ●○○○○○○○

Intelligence _____ ●○○○○○○○

Wits _____ ●○○○○○○○

Abilities

Talents

Alertness _____ ○○○○○○○○

Athletics _____ ○○○○○○○○

Brawl _____ ○○○○○○○○

Dodge _____ ○○○○○○○○

Empathy _____ ○○○○○○○○

Expression _____ ○○○○○○○○

Intimidation _____ ○○○○○○○○

Leadership _____ ○○○○○○○○

Streetwise _____ ○○○○○○○○

Subterfuge _____ ○○○○○○○○

Skills

Animal Ken _____ ○○○○○○○○

Crafts _____ ○○○○○○○○

Drive _____ ○○○○○○○○

Etiquette _____ ○○○○○○○○

Firearms _____ ○○○○○○○○

Melee _____ ○○○○○○○○

Performance _____ ○○○○○○○○

Security _____ ○○○○○○○○

Stealth _____ ○○○○○○○○

Survival _____ ○○○○○○○○

Knowledges

Academics _____ ○○○○○○○○

Computer _____ ○○○○○○○○

Finance _____ ○○○○○○○○

Investigation _____ ○○○○○○○○

Law _____ ○○○○○○○○

Linguistics _____ ○○○○○○○○

Medicine _____ ○○○○○○○○

Occult _____ ○○○○○○○○

Politics _____ ○○○○○○○○

Science _____ ○○○○○○○○

Advantages

Disciplines

_____ ○○○○○○○○

_____ ○○○○○○○○

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Backgrounds

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Virtues

Conscience/Conviction_ ●○○○○

Self-Control/Instinct_ ●○○○○

Courage _____ ●○○○○

Other Traits

_____ ○○○○○○○○

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Humanity/Path

○ ○ ○ ○ ○ ○ ○ ○ ○ ○ ○ ○

Willpower

○ ○ ○ ○ ○ ○ ○ ○ ○ ○ ○ ○

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Blood Pool

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Health

Bruised

Hurt -1

Injured -1

Wounded -2

Mauled -2

Crippled -5

Incapacitated

Weakness

Attributes: 7/5/3 Abilities:13/9/5 Disciplines:3 Backgrounds:5 Virtues:7 Freebie Points:15 (7/5/2/1)

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Merits & Flaws

Merit	Type	Cost	Flaw	Type	Cost
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____

Other Traits

_____	00000000	_____	00000000	_____	00000000
_____	00000000	_____	00000000	_____	00000000
_____	00000000	_____	00000000	_____	00000000
_____	00000000	_____	00000000	_____	00000000

Rituals

Paths

Name	Level	
_____	_____	_____00000
_____	_____	_____00000
_____	_____	_____00000
_____	_____	_____00000
_____	_____	_____00000
_____	_____	_____00000

Experience

Derangements

Total: _____
 Total Spent: _____
 Spent On: _____

Languages

Combat

Weapon	Difficulty	Damage	Conceal	Range	Rate	Clip

Armor

VAMPIRE

The Masquerade

Expanded Backgrounds

Allies

Contacts

Fame

Herd

Influence

Mentor

Resources

Retainers

Status

Other

Possessions

Gear(Carried)

Feeding Grounds

Equipment(Owned)

Vehicles

Havens

Location

Description
