

# Dark Ages REQUIEM

Name:  
Player:  
Chronicle:

Virtue:  
Vice:  
Concept:

Clan:  
Bloodline:  
Covenant:

## ATTRIBUTES

|            |              |       |           |       |              |       |
|------------|--------------|-------|-----------|-------|--------------|-------|
| POWER      | Intelligence | ●0000 | Strength  | ●0000 | Presence     | ●0000 |
| FINESSE    | Wits         | ●0000 | Dexterity | ●0000 | Manipulation | ●0000 |
| RESISTANCE | Resolve      | ●0000 | Stamina   | ●0000 | Composure    | ●0000 |

## SKILLS & OTHER TRAITS

### SKILLS

#### Mental (-3 unskilled)

|               |       |
|---------------|-------|
| Academics     | 00000 |
| Crafts        | 00000 |
| Hearth Wisdom | 00000 |
| Investigation | 00000 |
| Medicine      | 00000 |
| Occult        | 00000 |
| Seneschal     | 00000 |
| Theology      | 00000 |

#### Physical (-1 unskilled)

|           |       |
|-----------|-------|
| Archery   | 00000 |
| Athletics | 00000 |
| Brawl     | 00000 |
| Larceny   | 00000 |
| Ride      | 00000 |
| Stealth   | 00000 |
| Survival  | 00000 |
| Weaponry  | 00000 |

#### Social (-1 unskilled)

|              |       |
|--------------|-------|
| Animal Ken   | 00000 |
| Empathy      | 00000 |
| Expression   | 00000 |
| Intimidation | 00000 |
| Legerdemain  | 00000 |
| Persuasion   | 00000 |
| Socialize    | 00000 |
| Subterfuge   | 00000 |

### OTHER TRAITS

#### Disciplines

|       |       |
|-------|-------|
| _____ | 00000 |
| _____ | 00000 |
| _____ | 00000 |
| _____ | 00000 |
| _____ | 00000 |
| _____ | 00000 |
| _____ | 00000 |
| _____ | 00000 |

#### Merits

|       |       |
|-------|-------|
| _____ | 00000 |
| _____ | 00000 |
| _____ | 00000 |
| _____ | 00000 |
| _____ | 00000 |
| _____ | 00000 |
| _____ | 00000 |
| _____ | 00000 |

#### Flaws

|       |  |
|-------|--|
| _____ |  |
| _____ |  |

#### Weakness

|       |  |
|-------|--|
| _____ |  |
| _____ |  |

#### Health

|                |
|----------------|
| 00000000000000 |
| □□□□□□□□□□□□   |

#### Willpower

|              |
|--------------|
| 000000000000 |
| □□□□□□□□□□   |

Blood Potency  
●0000000000

#### Vitae

|                        |
|------------------------|
| □□□□□□□□□□             |
| □□□□□□□□□□             |
| Points Per Turn: _____ |

#### Humanity

|    |       |   |
|----|-------|---|
| 10 | _____ | 0 |
| 9  | _____ | 0 |
| 8  | _____ | 0 |
| 7  | _____ | 0 |
| 6  | _____ | 0 |
| 5  | _____ | 0 |
| 4  | _____ | 0 |
| 3  | _____ | 0 |
| 2  | _____ | 0 |
| 1  | _____ | 0 |

Size: \_\_\_\_\_  
Speed: \_\_\_\_\_  
Defense: \_\_\_\_\_  
Armor: \_\_\_\_\_  
Initiative Mod: \_\_\_\_\_  
Experience: \_\_\_\_\_