



# Vampire The Requiem



Name:  
Player:  
Chronicle:

Concept:  
Virtue:  
Vice:

Clan:  
Delegation:  
Coterie:

## Affixes

Power	<i>Intelligence</i> 00000	<i>Strength</i> 00000	<i>Presence</i> 00000
Finesse	<i>Wits</i> 00000	<i>Dexterity</i> 00000	<i>Manipulation</i> 00000
Resistance	<i>Resolve</i> 00000	<i>Stamina</i> 00000	<i>Composure</i> 00000

## Skills

### Mental

(-3 unskilled)

Academics \_\_\_\_\_ 00000  
 Alchemy \_\_\_\_\_ 00000  
 Crafts \_\_\_\_\_ 00000  
 Investigation \_\_\_\_\_ 00000  
 Medicine \_\_\_\_\_ 00000  
 Occult \_\_\_\_\_ 00000  
 Politics \_\_\_\_\_ 00000  
 Science \_\_\_\_\_ 00000

### Physical

(-1 unskilled)

Athletics \_\_\_\_\_ 00000  
 Archery \_\_\_\_\_ 00000  
 Brawl \_\_\_\_\_ 00000  
 Larceny \_\_\_\_\_ 00000  
 Ride \_\_\_\_\_ 00000  
 Stealth \_\_\_\_\_ 00000  
 Survival \_\_\_\_\_ 00000  
 Weaponry \_\_\_\_\_ 00000

### Social

(-1 unskilled)

Animal Ken \_\_\_\_\_ 00000  
 Empathy \_\_\_\_\_ 00000  
 Expression \_\_\_\_\_ 00000  
 Intimidation \_\_\_\_\_ 00000  
 Persuasion \_\_\_\_\_ 00000  
 Socialize \_\_\_\_\_ 00000  
 Streetwise \_\_\_\_\_ 00000  
 Subterfuge \_\_\_\_\_ 00000

## Other Traits

### Merits

\_\_\_\_\_ 00000  
 \_\_\_\_\_ 00000  
 \_\_\_\_\_ 00000  
 \_\_\_\_\_ 00000  
 \_\_\_\_\_ 00000  
 \_\_\_\_\_ 00000  
 \_\_\_\_\_ 00000

### Flaws

\_\_\_\_\_  
 \_\_\_\_\_

### Disciplines

\_\_\_\_\_ 00000  
 \_\_\_\_\_ 00000  
 \_\_\_\_\_ 00000  
 \_\_\_\_\_ 00000  
 \_\_\_\_\_ 00000  
 \_\_\_\_\_ 00000  
 \_\_\_\_\_ 00000  
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### Health

0000000000000000  
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### Willpower

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### Vitae

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### Blood Potency

0000000000

### Humanity

10 \_\_\_\_\_ 0  
 9 \_\_\_\_\_ 0  
 8 \_\_\_\_\_ 0  
 7 \_\_\_\_\_ 0  
 6 \_\_\_\_\_ 0  
 5 \_\_\_\_\_ 0  
 4 \_\_\_\_\_ 0  
 3 \_\_\_\_\_ 0  
 2 \_\_\_\_\_ 0  
 1 \_\_\_\_\_ 0

### Equipment

Size \_\_\_\_\_  
 Defense \_\_\_\_\_  
 Initiative Mod \_\_\_\_\_  
 Speed \_\_\_\_\_  
 Experience \_\_\_\_\_  
 Armor \_\_\_\_\_





# Vampire The Requiem



## Derivations

*Discipline*

*Discipline*

*Name*

_____	00000	+	_____	00000	=	_____
_____	00000	+	_____	00000	=	_____
_____	00000	+	_____	00000	=	_____
_____	00000	+	_____	00000	=	_____
_____	00000	+	_____	00000	=	_____
_____	00000	+	_____	00000	=	_____
_____	00000	+	_____	00000	=	_____
_____	00000	+	_____	00000	=	_____

## Other Traits Disciplines

*Points*

_____	00000	_____	00000	_____	00000
_____	00000	_____	00000	_____	00000
_____	00000	_____	00000	_____	00000
_____	00000	_____	00000	_____	00000
_____	00000	_____	00000	_____	00000

*Experience*

*Derangements*

Total: \_\_\_\_\_  
 Total Spent: \_\_\_\_\_  
 Spent On: \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

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 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

*Languages*

## Combat

Weapon	Dice Mod.	Range	Rate	Quiver	Conceal

Armor

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_





# Vampire The Requiem



## Expanded Needs

*Allies*

*Mentor*

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*Contacts*

*Resources*

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*Herd*

*Retainers*

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*Other ( \_\_\_\_\_ )*

*Other ( \_\_\_\_\_ )*

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*Gear (Carried)*

*Possessions*

*Equipment (Owned)*

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*Location*

*Houses  
Description*

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