



# Vampire The Requiem



Name:  
Player:  
Chronicle:

Concept:  
Virtue:  
Vice:

Clan:  
Delegation:  
Coterie:

## Attributes

Power	<i>Intelligence</i> ●○○○○	<i>Strength</i> ●○○○○	<i>Presence</i> ●○○○○
Finesse	<i>Wits</i> ●○○○○	<i>Dexterity</i> ●○○○○	<i>Manipulation</i> ●○○○○
Resistance	<i>Resolve</i> ●○○○○	<i>Stamina</i> ●○○○○	<i>Composure</i> ●○○○○

## Mental

(-3 unskilled)

Academics \_\_\_\_\_ ○○○○○  
 Alchemy \_\_\_\_\_ ○○○○○  
 Crafts \_\_\_\_\_ ○○○○○  
 Investigation \_\_\_\_\_ ○○○○○  
 Medicine \_\_\_\_\_ ○○○○○  
 Occult \_\_\_\_\_ ○○○○○  
 Politics \_\_\_\_\_ ○○○○○  
 Science \_\_\_\_\_ ○○○○○

## Skills

(-1 unskilled)

Athletics \_\_\_\_\_ ○○○○○  
 Archery \_\_\_\_\_ ○○○○○  
 Brawl \_\_\_\_\_ ○○○○○  
 Larceny \_\_\_\_\_ ○○○○○  
 Ride \_\_\_\_\_ ○○○○○  
 Stealth \_\_\_\_\_ ○○○○○  
 Survival \_\_\_\_\_ ○○○○○  
 Weaponry \_\_\_\_\_ ○○○○○

## Social

(-1 unskilled)

Animal Ken \_\_\_\_\_ ○○○○○  
 Empathy \_\_\_\_\_ ○○○○○  
 Expression \_\_\_\_\_ ○○○○○  
 Intimidation \_\_\_\_\_ ○○○○○  
 Persuasion \_\_\_\_\_ ○○○○○  
 Socialize \_\_\_\_\_ ○○○○○  
 Streetwise \_\_\_\_\_ ○○○○○  
 Subterfuge \_\_\_\_\_ ○○○○○

## Merits

\_\_\_\_\_ ○○○○○  
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## Other Traits

### Disciplines

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## Humanity

10 \_\_\_\_\_ ○  
 9 \_\_\_\_\_ ○  
 8 \_\_\_\_\_ ○  
 7 \_\_\_\_\_ ○  
 6 \_\_\_\_\_ ○  
 5 \_\_\_\_\_ ○  
 4 \_\_\_\_\_ ○  
 3 \_\_\_\_\_ ○  
 2 \_\_\_\_\_ ○  
 1 \_\_\_\_\_ ○

## Flaws

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

Clan Weakness \_\_\_\_\_

## Equipment

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 \_\_\_\_\_  
 \_\_\_\_\_

## Health

○○○○○○○○○○○○○○  
 □□□□□□□□□□

## Willpower

○○○○○○○○○○○○  
 □□□□□□□□□□

## Blood Potency

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## Vitae

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 □□□□□□□□□□

Size \_\_\_\_\_  
 Defense \_\_\_\_\_  
 Initiative Mod \_\_\_\_\_  
 Speed \_\_\_\_\_  
 Experience \_\_\_\_\_  
 Armor \_\_\_\_\_





# Vampire The Requiem



## Derivations

*Discipline*

*Discipline*

*Name*

_____	00000	+	_____	00000	=	_____
_____	00000	+	_____	00000	=	_____
_____	00000	+	_____	00000	=	_____
_____	00000	+	_____	00000	=	_____
_____	00000	+	_____	00000	=	_____
_____	00000	+	_____	00000	=	_____
_____	00000	+	_____	00000	=	_____
_____	00000	+	_____	00000	=	_____

## Other Traits *Disciplines*

*Points*

_____	00000	_____	00000	_____	00000
_____	00000	_____	00000	_____	00000
_____	00000	_____	00000	_____	00000
_____	00000	_____	00000	_____	00000
_____	00000	_____	00000	_____	00000

*Experience*

*Derangements*

Total: \_\_\_\_\_

Total Spent: \_\_\_\_\_

Spent On: \_\_\_\_\_

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*Languages*

## Combat

Weapon	Dice Mod.	Range	Rate	Quiver	Conceal

Armor

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# Vampire The Requiem



## Expanded Needs

*Alles*

*Mentor*

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*Contacts*

*Resources*

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*Herd*

*Retainers*

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*Other ( \_\_\_\_\_ )*

*Other ( \_\_\_\_\_ )*

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*Gear (Carried)*

*Possessions*

*Equipment (Owned)*

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*Location*

*Houses  
Description*

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