

Vampire: The Requiem

Name:
Player:
Chronicle:

Virtue:
Vice:
Concept:

Clan:
Bloodline:
Covenant:

ATTRIBUTES

POWER	Intelligence	00000	Strength	00000	Presence	00000
FINESSE	Wits	00000	Dexterity	00000	Manipulation	00000
RESISTANCE	Resolve	00000	Stamina	00000	Composure	00000

SKILLS

MENTAL

(-3 unskilled)

Academics _____ 00000
Computer _____ 00000
Crafts _____ 00000
Investigation _____ 00000
Medicine _____ 00000
Occult _____ 00000
Politics _____ 00000
Science _____ 00000

PHYSICAL

(-1 unskilled)

Athletics _____ 00000
Brawl _____ 00000
Drive _____ 00000
Firearms _____ 00000
Larceny _____ 00000
Stealth _____ 00000
Survival _____ 00000
Weaponry _____ 00000

SOCIAL

(-1 unskilled)

Animal Ken _____ 00000
Empathy _____ 00000
Expression _____ 00000
Intimidation _____ 00000
Persuasion _____ 00000
Socialize _____ 00000
Streetwise _____ 00000
Subterfuge _____ 00000

OTHER TRAITS

MERITS

_____ 00000
_____ 00000
_____ 00000
_____ 00000
_____ 00000
_____ 00000
_____ 00000
_____ 00000

DISCIPLINES

_____ 00000
_____ 00000
_____ 00000
_____ 00000
_____ 00000
_____ 00000
_____ 00000
_____ 00000

HUMANITY

10 _____ 0
9 _____ 0
8 _____ 0
7 _____ 0
6 _____ 0
5 _____ 0
4 _____ 0
3 _____ 0
2 _____ 0
1 _____ 0

FLAWS

Clan Weakness: _____

HEALTH

00000000000000
□□□□□□□□□□

WILLPOWER

000000000000
□□□□□□□□□□

BLOOD POTENCY

000000000000

VITAE

□□□□□□□□□□
□□□□□□□□□□

Vitae Per Turn: _____

DERANGEMENTS

EXPERIENCE

Size: _____ Armor: _____
Speed: _____ Defense: _____
Initiative Mod: _____

◆ OTHER TRAITS ◆

SKILLS

_____ 00000
 _____ 00000
 _____ 00000
 _____ 00000

MERITS

_____	00000
_____	00000
_____	00000
_____	00000

DISCIPLINES

_____ 00000
 _____ 00000
 _____ 00000
 _____ 00000

— RITUALS —

[illegible]

— LANGUAGES —

DERANGEMENTS

— HISTORY —

PRELUDE

GOALS

DESCRIPTION

Age: _____
Hair: _____
Eyes: _____
Sex: _____

Height: _____
Weight: _____
Race: _____
Nationality: _____

— ALLIES & CONTACTS —

[illegible]

◆ GEAR & EQUIPMENT ◆
