

Vampire

THE REQUIEM

Name:

Player:

Chronicle:

Virtue:

Vice:

Concept:

Clan:

Bloodline:

Covenant:

Attributes

POWER	Intelligence	●○○○○	Strength	●○○○○	Presence	●○○○○
FINESSE	Wits	●○○○○	Dexterity	●○○○○	Manipulation	●○○○○
RESISTANCE	Resolve	●○○○○	Stamina	●○○○○	Composure	●○○○○

Skills

Mental

(+3 Unskilled)

Academics _____ ○○○○○
 Crafts _____ ○○○○○
 Computer _____ ○○○○○
 Investigation _____ ○○○○○
 Medicine _____ ○○○○○
 Occult _____ ○○○○○
 Politics _____ ○○○○○
 Science _____ ○○○○○

Physical

(-1 Unskilled)

Athletics _____ ○○○○○
 Brawl _____ ○○○○○
 Drive _____ ○○○○○
 Firearms _____ ○○○○○
 Larceny _____ ○○○○○
 Stealth _____ ○○○○○
 Survival _____ ○○○○○
 Weaponry _____ ○○○○○

Social

(-1 Unskilled)

Animal Ken _____ ○○○○○
 Empathy _____ ○○○○○
 Expression _____ ○○○○○
 Intimidation _____ ○○○○○
 Persuasion _____ ○○○○○
 Socialize _____ ○○○○○
 Streetwise _____ ○○○○○
 Subterfuge _____ ○○○○○

Disciplines

_____ ○○○○○
 _____ ○○○○○
 _____ ○○○○○
 _____ ○○○○○
 _____ ○○○○○
 _____ ○○○○○
 _____ ○○○○○
 _____ ○○○○○

Merits

_____ ○○○○○
 _____ ○○○○○
 _____ ○○○○○
 _____ ○○○○○
 _____ ○○○○○
 _____ ○○○○○
 _____ ○○○○○
 _____ ○○○○○

Flaws

Clan Weakness

Other Traits

Health

○○○○○○○○○○○○○○
 □□□□□□□□□□

Willpower

○○○○○○○○○○
 □□□□□□□□

Blood Potency

●○○○○○○○○○○

Vitae

□□□□□□□□
 □□□□□□□□

Vitae Per Turn: _____

Humanity

10 _____ 0
 9 _____ 0
 8 _____ 0
 7 _____ 0
 6 _____ 0
 5 _____ 0
 4 _____ 0
 3 _____ 0
 2 _____ 0
 1 _____ 0

Size: _____
 Speed: _____
 Defense: _____
 Armor: _____
 Initiative Mod: _____
 Experience: _____