



# Harken



Name:

Player:

Chronicle:

Breed:

Auspice:

Sentai Auspice:

Sentai Name:

Sentai Totem:

Concept:

## Attributes

### Physical

Strength \_\_\_\_\_ 00000  
Dexterity \_\_\_\_\_ 00000  
Stamina \_\_\_\_\_ 00000

### Social

Charisma \_\_\_\_\_ 00000  
Manipulation \_\_\_\_\_ 00000  
Appearance \_\_\_\_\_ 00000

### Mental

Perception \_\_\_\_\_ 00000  
Intelligence \_\_\_\_\_ 00000  
Wits \_\_\_\_\_ 00000

## Abilities

### Talents

Alertness \_\_\_\_\_ 00000  
Athletics \_\_\_\_\_ 00000  
Brawl \_\_\_\_\_ 00000  
Empathy \_\_\_\_\_ 00000  
Expression \_\_\_\_\_ 00000  
Intimidation \_\_\_\_\_ 00000  
Leadership \_\_\_\_\_ 00000  
Primal-Urge \_\_\_\_\_ 00000  
Streetwise \_\_\_\_\_ 00000  
Subterfuge \_\_\_\_\_ 00000  
\_\_\_\_\_ 00000

### Skills

Animal-Ken \_\_\_\_\_ 00000  
Crafts \_\_\_\_\_ 00000  
Drive \_\_\_\_\_ 00000  
Etiquette \_\_\_\_\_ 00000  
Firearms \_\_\_\_\_ 00000  
Larceny \_\_\_\_\_ 00000  
Melee \_\_\_\_\_ 00000  
Performance \_\_\_\_\_ 00000  
Stealth \_\_\_\_\_ 00000  
Survival \_\_\_\_\_ 00000  
\_\_\_\_\_ 00000

### Knowledges

Academics \_\_\_\_\_ 00000  
Computer \_\_\_\_\_ 00000  
Enigmas \_\_\_\_\_ 00000  
Investigation \_\_\_\_\_ 00000  
Law \_\_\_\_\_ 00000  
Medicine \_\_\_\_\_ 00000  
Occult \_\_\_\_\_ 00000  
Rituals \_\_\_\_\_ 00000  
Science \_\_\_\_\_ 00000  
Technology \_\_\_\_\_ 00000  
\_\_\_\_\_ 00000

## Advantages

### Backgrounds

\_\_\_\_\_ 00000  
\_\_\_\_\_ 00000  
\_\_\_\_\_ 00000  
\_\_\_\_\_ 00000  
\_\_\_\_\_ 00000

### Gifts

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### Gifts

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### Renown

Glorify  
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□□□□□□□□□□

Virtue  
○○○○○○○○○○○○  
□□□□□□□□□□

Wisdom  
○○○○○○○○○○○○  
□□□□□□□□□□

### Rage

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□□□□□□□□□□

### Gnosis

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□□□□□□□□□□

### Health

Bruised \_\_\_\_\_ □  
Hurt -1 \_\_\_\_\_ □  
Injured -1 \_\_\_\_\_ □  
Wounded -2 \_\_\_\_\_ □  
Mauled -2 \_\_\_\_\_ □  
Crippled -5 \_\_\_\_\_ □  
Incapacitated \_\_\_\_\_ □

### Rank

### Willpower

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□□□□□□□□□□

### Experience



# Harken



Hemia
 Glabro
 Crines
 Hispo
 Lupus

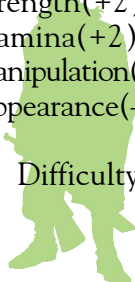
No  
Change

Difficulty: 6



Strength(+2) \_\_\_\_\_  
 Stamina(+2) \_\_\_\_\_  
 Manipulation(-2) \_\_\_\_\_  
 Appearance(-1) \_\_\_\_\_

Difficulty: 7



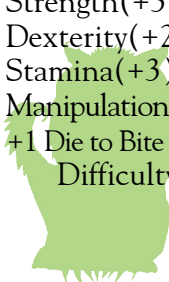
Strength(+4) \_\_\_\_\_  
 Dexterity(+1) \_\_\_\_\_  
 Stamina(+3) \_\_\_\_\_  
 Manipulation(-3) \_\_\_\_\_  
 Appearance 0

Difficulty: 6  
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 IN HUMANS



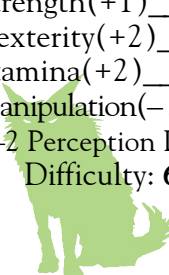
Strength(+3) \_\_\_\_\_  
 Dexterity(+2) \_\_\_\_\_  
 Stamina(+3) \_\_\_\_\_  
 Manipulation(-3) \_\_\_\_\_  
 +1 Die to Bite Damage

Difficulty: 7



Strength(+1) \_\_\_\_\_  
 Dexterity(+2) \_\_\_\_\_  
 Stamina(+2) \_\_\_\_\_  
 Manipulation(-3) \_\_\_\_\_  
 -2 Perception Diff.

Difficulty: 6



## Other Traits

|       |       |
|-------|-------|
| _____ | OOOOO |
| _____ | OOOOO |
| _____ | OOOOO |
| _____ | OOOOO |
| _____ | OOOOO |
| _____ | OOOOO |
| _____ | OOOOO |
| _____ | OOOOO |
| _____ | OOOOO |
| _____ | OOOOO |
| _____ | OOOOO |
| _____ | OOOOO |
| _____ | OOOOO |

## Gifts

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## Fetishes

|              |              |               |
|--------------|--------------|---------------|
| Item: _____  | Level: _____ | Gnosis: _____ |
| Power: _____ |              |               |
| Item: _____  | Level: _____ | Gnosis: _____ |
| Power: _____ |              |               |
| Item: _____  | Level: _____ | Gnosis: _____ |
| Power: _____ |              |               |
| Item: _____  | Level: _____ | Gnosis: _____ |
| Power: _____ |              |               |
| Item: _____  | Level: _____ | Gnosis: _____ |
| Power: _____ |              |               |

## Rites

|       |       |
|-------|-------|
| _____ | _____ |
| _____ | _____ |
| _____ | _____ |
| _____ | _____ |
| _____ | _____ |
| _____ | _____ |
| _____ | _____ |
| _____ | _____ |

## Combat

Weapon/Attack

|       | Roll | Diff. | Damage | Range | Rate | Clip |
|-------|------|-------|--------|-------|------|------|
| _____ |      |       |        |       |      |      |
| _____ |      |       |        |       |      |      |
| _____ |      |       |        |       |      |      |
| _____ |      |       |        |       |      |      |
| _____ |      |       |        |       |      |      |
| _____ |      |       |        |       |      |      |
| _____ |      |       |        |       |      |      |

## Brawling Chart

| Maneuver    | Roll        | Diff | Damage         |
|-------------|-------------|------|----------------|
| Bite        | Dex + Brawl | 5    | Strength + 1/A |
| Body Tackle | Dex + Brawl | 7    | Special/B      |
| Claw        | Dex + Brawl | 6    | Strength + 2/A |
| Grapple     | Dex + Brawl | 6    | Strength/B     |
| Kick        | Dex + Brawl | 7    | Strength + 1/B |
| Punch       | Dex + Brawl | 6    | Strength/B     |

A=Aggravated Damage B=Bashing Damage

Armor: \_\_\_\_\_