



Nagah



Balaram

Silkaram

Azhi Dahaka

Kali Dahaka

Vasuki

No
Change

Strength(+2) _____
Dexterity(+0) _____
Stamina(+2) _____
Manipulation(-2) _____
Appearance(-2) _____
Bite(Str); Claw(Str)

Strength(+3) _____
Dexterity(+2) _____
Stamina(+3) _____
Manipulation(-3) _____
Appearance 0
Bite(Str+1); Claw(Str+1);

Strength(+2) _____
Dexterity(+2) _____
Stamina(+2) _____
Manipulation(-3) _____
Bite(Str+1); Claw(Str);

Strength(-1) _____
Dexterity(+2) _____
Stamina(+1) _____
Manipulation 0
Bite(Str+1)

Difficulty: 6

Difficulty: 7

Constriction
Difficulty: 6
INCITE FULL
DELIRIUM

Constriction
Difficulty: 7

Difficulty: 6

Other Traits

_____	OOOOO
_____	OOOOO
_____	OOOOO
_____	OOOOO
_____	OOOOO
_____	OOOOO
_____	OOOOO
_____	OOOOO
_____	OOOOO
_____	OOOOO
_____	OOOOO
_____	OOOOO
_____	OOOOO
_____	OOOOO
_____	OOOOO

Fetishes

Item: _____	Level: _____	Gnosis: _____
Power: _____		
Item: _____	Level: _____	Gnosis: _____
Power: _____		
Item: _____	Level: _____	Gnosis: _____
Power: _____		
Item: _____	Level: _____	Gnosis: _____
Power: _____		
Item: _____	Level: _____	Gnosis: _____
Power: _____		
Item: _____	Level: _____	Gnosis: _____
Power: _____		

Gifts

Samskara

_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____

Combat

Weapon/Attack	Roll	Diff.	Damage	Range	Rate	Clip

Brawling Chart

Maneuver	Roll	Diff	Damage
Bite	Dex + Brawl	5	See Above/A
Body Tackle	Dex + Brawl	7	Special/B
Claw	Dex + Brawl	6	See Above/A
Grapple	Dex + Brawl	6	Strength/B
Kick	Dex + Brawl	7	Strength + 1/B
Punch	Dex + Brawl	6	Strength/B

A=Aggravated Damage B=Bashing Damage

Armor: _____



Nagah



Nature:

Demeanor:

Merits & Flaws

Merit	Type	Cost	Flaw	Type	Bonus

Expanded Backgrounds

Allies

Mentor

Ancestors

Pure Breed

Contacts

Resources

Kinfolk

Totem

Other ()

Other ()

Possessions

Notes

Gear(Carried):

Equipment(Owned):

Notes
