



ORUMA



Name:

Breed:

Nature:

Player:

Auspice:

Demeanor:

Chronicle:

Tribe:

Concept:

Attributes

Physical

Social

Mental

Strength _____ 00000
 Dexterity _____ 00000
 Stamina _____ 00000

Charisma _____ 00000
 Manipulation _____ 00000
 Appearance _____ 00000

Perception _____ 00000
 Intelligence _____ 00000
 Wits _____ 00000

Abilities

Talents

Skills

Knowledges

Alertness _____ 00000
 Athletics _____ 00000
 Brawl _____ 00000
 Empathy _____ 00000
 Expression _____ 00000
 Intimidation _____ 00000
 Leadership _____ 00000
 Primal-Urge _____ 00000
 Streetwise _____ 00000
 Subterfuge _____ 00000
 _____ 00000

Animal-Ken _____ 00000
 Crafts _____ 00000
 Drive _____ 00000
 Etiquette _____ 00000
 Firearms _____ 00000
 Larceny _____ 00000
 Melee _____ 00000
 Performance _____ 00000
 Stealth _____ 00000
 Survival _____ 00000
 _____ 00000

Academics _____ 00000
 Computer _____ 00000
 Enigmas _____ 00000
 Investigation _____ 00000
 Law _____ 00000
 Medicine _____ 00000
 Occult _____ 00000
 Rituals _____ 00000
 Science _____ 00000
 Technology _____ 00000
 _____ 00000

Advantages

Backgrounds

Gifts

Gifts

_____ 00000
 _____ 00000
 _____ 00000
 _____ 00000
 _____ 00000

Renown

Rage

Health

Succor

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Honor

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Gnosis

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Wisdom

○○○○○○○○○○○○
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Bruised _____ □
 Hurt -1 _____ □
 Injured -1 _____ □
 Wounded -2 _____ □
 Mauled -2 _____ □
 Crippled -5 _____ □
 Incapacitated _____ □

Rank

Willpower

Experience

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 □□□□□□□□□□

ORUMA



Homid

Arthrop

Crinos

Bjornen

Ursus

No
Change

Strength(+3) _____
Dexterity(+0) _____
Stamina(+3) _____
Manipulation(-2) _____
Appearance(-2) _____

Strength(+5) _____
Dexterity(-1) _____
Stamina(+5) _____
Manipulation(-3) _____
Appearance 0

Strength(+4) _____
Dexterity(-2) _____
Stamina(+4) _____
Manipulation(-3) _____

Strength(+3) _____
Dexterity(+0) _____
Stamina(+3) _____
Manipulation(-3) _____

Difficulty: 6

Difficulty: 7

Difficulty: 6
INCITE REDUCED
DELIRIUM

Difficulty: 7

Difficulty: 6

Other Traits

_____ 00000
_____ 00000
_____ 00000
_____ 00000
_____ 00000
_____ 00000
_____ 00000
_____ 00000
_____ 00000
_____ 00000
_____ 00000
_____ 00000

Fetishes

Item: _____ Level: _____ Gnosis: _____
Power: _____
Item: _____ Level: _____ Gnosis: _____
Power: _____
Item: _____ Level: _____ Gnosis: _____
Power: _____
Item: _____ Level: _____ Gnosis: _____
Power: _____
Item: _____ Level: _____ Gnosis: _____
Power: _____
Item: _____ Level: _____ Gnosis: _____
Power: _____

Gifts

Rites

Combat

Weapon/Attack	Roll	Diff.	Damage	Range	Rate	Clip
_____	_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____	_____

Brawling Chart

Maneuver	Roll	Diff	Damage
Bite	Dex + Brawl	5	Strength + 1/A
Body Tackle	Dex + Brawl	7	Special/B
Claw	Dex + Brawl	6	Strength + 2/A
Grapple	Dex + Brawl	6	Strength/B
Kick	Dex + Brawl	7	Strength + 1/B
Punch	Dex + Brawl	6	Strength/B

A=Aggravated Damage B=Bashing Damage

Armor: _____



ORUMIA



Nature:

Demeanor:

Merits & Flaws

Merit	Type	Cost	Flaw	Type	Bonus

Expanded Backgrounds

Allies

Mentor

Ancestors

Pure Breed

Contacts

Resources

Kinfolk

Spirit Heritage

Other ()

Other ()

Possessions

Umbral Glade

Gear(Carried):

Size: Gnosis:

Location:

Equipment(Owned):

Description:

