

PROJECT TWILIGHT

Name:
Player:
Chronicle:

Nature:
Demeanor:
Agency:

Rank:
Codename:
Concept:

Attributes

Physical

Strength _____ 00000
Dexterity _____ 00000
Stamina _____ 00000

Social

Charisma _____ 00000
Manipulation _____ 00000
Appearance _____ 00000

Mental

Perception _____ 00000
Intelligence _____ 00000
Wits _____ 00000

Abilities

Talents

Alertness _____ 00000
Athletics _____ 00000
Brawl _____ 00000
Dodge _____ 00000
Empathy _____ 00000
Expression _____ 00000
Intimidation _____ 00000
Leadership _____ 00000
Streetwise _____ 00000
Subterfuge _____ 00000

Skills

Animal Ken _____ 00000
Drive _____ 00000
Etiquette _____ 00000
Firearms _____ 00000
Melee _____ 00000
Performance _____ 00000
Repair _____ 00000
Security _____ 00000
Stealth _____ 00000
Survival _____ 00000

Knowledges

Bureaucracy _____ 00000
Computer _____ 00000
Covert Culture _____ 00000
Investigation _____ 00000
Law _____ 00000
Linguistics _____ 00000
Medicine _____ 00000
Occult _____ 00000
Politics _____ 00000
Science _____ 00000

Advantages

Backgrounds

_____ 00000
_____ 00000
_____ 00000
_____ 00000
_____ 00000

Numina/Other Traits

_____ 00000
_____ 00000
_____ 00000
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True Faith

0 0 0 0 0 0 0 0 0 0 0 0
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Willpower

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Health

Bruised
Hurt - 1
Injured - 1
Wounded - 2
Mauled - 2
Crippled - 5
Incapacitated

Weapon/Attack	Roll	Difficulty	Damage	Range	Rate	Clip	Conceal	Rank

Experience

PROJECT TWILIGHT

Other Traits

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Merits & Flaws

Merit

Cost

Flaw

Bonus

Equipment

Gear(Carried)

Rank

Roll

Diff.

Possessions(Owned)

Rank

Roll

Diff.

History

First Case

Cases Solved

Description

Distinguishing features:

Age: _____
 Hair: _____
 Eyes: _____
 Sex: _____

Height: _____
 Weight: _____
 Race: _____
 Nationality: _____

Service Record

Awards received (promotions, citations, etc.):

Black marks (disciplinary demerits, rank decrease, etc.):

