

WEREWOLF

The Apocalypse

Name:

Breed:

Pack Totem:

Player:

Auspice:

Battle Scars:

Chronicle:

Tribe:

Concept:

Attributes

Physical

Strength _____ 00000
Dexterity _____ 00000
Stamina _____ 00000

Social

Charisma _____ 00000
Manipulation _____ 00000
Appearance _____ 00000

Mental

Perception _____ 00000
Intelligence _____ 00000
Wits _____ 00000

Abilities

Talents

Alertness _____ 00000
Athletics _____ 00000
Brawl _____ 00000
Dodge _____ 00000
Empathy _____ 00000
Expression _____ 00000
Intimidation _____ 00000
Primal-Urge _____ 00000
Streetwise _____ 00000
Subterfuge _____ 00000

Skills

Animal Ken _____ 00000
Drive _____ 00000
Etiquette _____ 00000
Firearms _____ 00000
Melee _____ 00000
Leadership _____ 00000
Performance _____ 00000
Repair _____ 00000
Stealth _____ 00000
Survival _____ 00000

Knowledges

Computer _____ 00000
Enigmas _____ 00000
Investigation _____ 00000
Law _____ 00000
Linguistics _____ 00000
Medicine _____ 00000
Occult _____ 00000
Politics _____ 00000
Rituals _____ 00000
Science _____ 00000

Advantages

Backgrounds

_____ 00000
_____ 00000
_____ 00000
_____ 00000
_____ 00000

Gifts

Gifts

Renown

Glory _____
Honor _____
Wisdom _____

Rage

○ ○ ○ ○ ○ ○ ○ ○ ○ ○
□ □ □ □ □ □ □ □ □ □

History

Bruised		□	□
Hurt	-1	□	□
Injured	-1	□	□
Wounded	-2	□	□
Mauled	-2	□	□
Crippled	-5	□	□
Incapacitated		□	□

X if aggravated

Rank

Gnosis

○ ○ ○ ○ ○ ○ ○ ○ ○ ○
□ □ □ □ □ □ □ □ □ □

Other Traits

_____ 00000
_____ 00000
_____ 00000
_____ 00000
_____ 00000
_____ 00000

Willpower

○ ○ ○ ○ ○ ○ ○ ○ ○ ○
□ □ □ □ □ □ □ □ □ □

Experience

WEREWOLF

The Apocalypse

Homid

No
Change

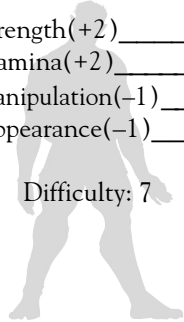
Difficulty: 6



Glabro

Strength(+2) _____
Stamina(+2) _____
Manipulation(-1) _____
Appearance(-1) _____

Difficulty: 7



Crinos

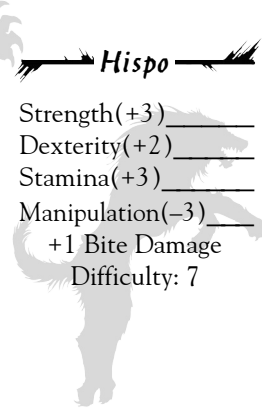
Strength(+4) _____
Dexterity(+1) _____
Stamina(+3) _____
Manipulation(-3) _____
Appearance(0) _____

Difficulty: 6
INCITE DELIRIUM
IN HUMANS



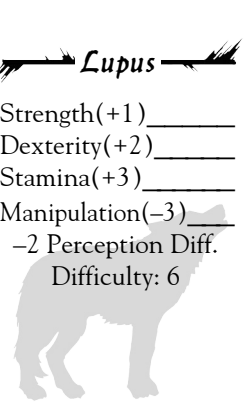
Hispo

Strength(+3) _____
Dexterity(+2) _____
Stamina(+3) _____
Manipulation(-3) _____
+1 Bite Damage
Difficulty: 7



Lupus

Strength(+1) _____
Dexterity(+2) _____
Stamina(+3) _____
Manipulation(-3) _____
-2 Perception Diff.
Difficulty: 6



Other Traits

_____	OOOOO
_____	OOOOO
_____	OOOOO
_____	OOOOO
_____	OOOOO
_____	OOOOO
_____	OOOOO
_____	OOOOO
_____	OOOOO
_____	OOOOO
_____	OOOOO
_____	OOOOO
_____	OOOOO
_____	OOOOO
_____	OOOOO

Gifts

Fetishes

Item: _____	☐ Dedicated	Level: _____	Gnosis: _____
Power: _____			
Item: _____	☐ Dedicated	Level: _____	Gnosis: _____
Power: _____			
Item: _____	☐ Dedicated	Level: _____	Gnosis: _____
Power: _____			
Item: _____	☐ Dedicated	Level: _____	Gnosis: _____
Power: _____			
Item: _____	☐ Dedicated	Level: _____	Gnosis: _____
Power: _____			
Item: _____	☐ Dedicated	Level: _____	Gnosis: _____
Power: _____			

Rites

Combat

Maneuver/Weapon	Roll	Difficulty	Damage	Range	Rate	Clip

Brawling Chart

Maneuver	Roll	Diff	Damage
Bite	Dex + Brawl	5	Strength + 1†
Body Slam	Dex + Brawl	7	Special
Claw	Dex + Brawl	6	Strength + 2†
Grapple	Dex + Brawl	6	Strength
Kick	Dex + Brawl	7	Strength + 1
Punch	Dex + Brawl	6	Strength

† These maneuvers do aggravated damage.

Armor: _____

WEREWOLF

The Apocalypse

Nature:

Demeanor:

Merits & Flaws

Merit	Type	Cost	Flaw	Type	Bonus

Expanded Backgrounds

Allies

Mentor

Ancestors

Pack Totem

Contacts

Pure Breed

Kinfolk

Resources

Other (_____)

Other (_____)

Possessions

Sept

Gear (Carried): _____

Name: _____

Caern Location: _____

Type: _____ Level: _____

Totem: _____

Leader: _____

Notes: _____

Equipment (Owned): _____

The Apocalypse

History

This image shows a single sheet of white paper with horizontal blue or grey ruling lines. The lines are evenly spaced and run across the width of the page. There are no margins, text, or other markings on the paper.

Description

Age:	_____	_____
Hair:	_____	_____
Eyes:	_____	_____
Sex:	_____	_____
Race:	_____	_____
Nationality:	_____	_____
Height	Weight	Battle Scars:
Homid:	_____	_____
Glabro:	_____	_____
Crinos:	_____	_____
Hispo:	_____	Metis Deformity:
Lupus:	_____	_____

Visuals

Pack Chart

Character Sketch