

# TRU MASTERS

Name:  
Player:  
Chronicle:

Blood:  
Bone:  
Concept:

Auspice:  
Lodge:  
Pack:

## ATTRIBUTES

Power	Intelligence	00000	Strength	00000	Presence	00000
Finesse	Wits	00000	Dexterity	00000	Manipulation	00000
Resistance	Resolve	00000	Stamina	00000	Composure	00000

## SKILLS

## OTHER TRAITS

### Mental (3 Unskilled)

Academics	00000
Computer	00000
Crafts	00000
Investigation	00000
Medicine	00000
Occult	00000
Politics	00000
Science	00000

### Physical (1 Unskilled)

Athletics	00000
Brawl	00000
Drive	00000
Firearms	00000
Larceny	00000
Stealth	00000
Survival	00000
Weaponry	00000

### Social (1 Unskilled)

Animal/Ken	00000
Empathy	00000
Expression	00000
Intimidation	00000
Persuasion	00000
Socialize	00000
Streetwise	00000
Subterfuge	00000

### Merits

_____	00000
_____	00000
_____	00000
_____	00000
_____	00000
_____	00000
_____	00000
_____	00000
_____	00000

### Renown

Purity	00000
Glory	00000
Honor	00000
Wisdom	00000
Cunning	00000

### Aspirations

\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_

### Hunters Aspect

\_\_\_\_\_  
\_\_\_\_\_

### Conditions

\_\_\_\_\_  
\_\_\_\_\_

### Health

(+2 Dalu Form, +4 Gauru Form, +3 Urshul Form)  
000000000000000000  
□□□□□□□□□□□□□□□□

### Willpower

0000000000  
□□□□□□□□□□

### Primal Urge

0000000000

### Essence

□□□□□□□□□□  
□□□□□□□□□□

### Flesh Touchstone

\_\_\_\_\_

### Harmony

0000000000

### Spirit Touchstone

\_\_\_\_\_

### Kuruth Triggers

Passive: \_\_\_\_\_

\_\_\_\_\_

Common: \_\_\_\_\_

\_\_\_\_\_

Specific: \_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

Beats: □□□□□ Experiences: \_\_\_\_\_

Aspirations 3 + 1 Totem • Attributes 5/4/3 • Skills 11/7/4 (+3 Specialties) • Auspice • Tribe • Primal Urge 1 • Renown 1 auspice, 1 tribe, 1 free • 1 Moon Gift, 2 Shadow Gifts, 1 Moon/Wolf Gift • Merits 10 • Health = Stamina + Size • Willpower = Resolve + Composure • Size = 5 • Defense = Lowest of Dexterity or Wits + Athletics Initiative Mod = Dexterity + Composure • Speed = Strength + Dexterity + 5 • Perception = Wits + Composure • Starting Harmony = 7 • Essence = 7

# KURU MASTERS

*Hishu*  
(Human)

*Dalu*  
(Near-Human)

*Gauru*  
(Wolf-Man)

*Urshul*  
(Near-Wolf)

*Urhan*  
(Wolf)

Strength: \_\_\_\_\_  
 Dexterity: \_\_\_\_\_  
 Stamina: \_\_\_\_\_  
 Manipulation: \_\_\_\_\_  
  
 Size: \_\_\_\_\_  
 Defense: \_\_\_\_\_  
 Initiative: \_\_\_\_\_  
 Speed: \_\_\_\_\_  
 Armor: \_\_\_\_\_  
 Perception(+1): \_\_\_\_\_

Strength(+1): \_\_\_\_\_  
 Dexterity: \_\_\_\_\_  
 Stamina(+1): \_\_\_\_\_  
 Manipulation(-1): \_\_\_\_\_  
  
 Size(+1): \_\_\_\_\_  
 Defense: \_\_\_\_\_  
 Initiative: \_\_\_\_\_  
 Speed(+1): \_\_\_\_\_  
 Armor: \_\_\_\_\_  
 Perception(+2): \_\_\_\_\_

Strength(+3): \_\_\_\_\_  
 Dexterity(+1): \_\_\_\_\_  
 Stamina(+2): \_\_\_\_\_  
 Manipulation: \_\_\_\_\_  
  
 Size(+2): \_\_\_\_\_  
 Defense: \_\_\_\_\_  
 Initiative(+1): \_\_\_\_\_  
 Speed(+4): \_\_\_\_\_  
 Armor: \_\_\_\_\_  
 Perception(+3): \_\_\_\_\_  
 Kuruth Limit: \_\_\_\_\_

Strength(+2): \_\_\_\_\_  
 Dexterity(+2): \_\_\_\_\_  
 Stamina(+2): \_\_\_\_\_  
 Manipulation(-1): \_\_\_\_\_  
  
 Size(+1): \_\_\_\_\_  
 Defense: \_\_\_\_\_  
 Initiative(+2): \_\_\_\_\_  
 Speed(+7): \_\_\_\_\_  
 Armor: \_\_\_\_\_  
 Perception(+3): \_\_\_\_\_

Strength: \_\_\_\_\_  
 Dexterity(+2): \_\_\_\_\_  
 Stamina(+1): \_\_\_\_\_  
 Manipulation(-1): \_\_\_\_\_  
  
 Size(-1): \_\_\_\_\_  
 Defense: \_\_\_\_\_  
 Initiative(+2): \_\_\_\_\_  
 Speed(+5): \_\_\_\_\_  
 Armor: \_\_\_\_\_  
 Perception(+4): \_\_\_\_\_

Sheep's Clothing

Teeth/Claws +0L  
 Defense vs. Firearms  
 Mild Lunacy  
 Badass Motherfucker

Teeth/Claws +2L  
 (Initiative +3)  
 Defense vs. Firearms  
 Full Lunacy  
 Regeneration  
 Rage  
 Primal Fear  
 (Kuruth Limit=  
 Stamina + Primal Urge)

Teeth +2L/Claws +1L  
 Defense vs Firearms  
 Moderate Lunacy  
 Weaken the Prey

Teeth +1L  
 Chase Down

## TOTEM

## GIFTS AND RITES

Name: \_\_\_\_\_  
 Rank: \_\_\_\_\_  
 Attributes:  
 Power: \_\_\_\_\_  
 Finesse: \_\_\_\_\_  
 Resistance: \_\_\_\_\_  
 Willpower: \_\_\_\_\_ Essence: \_\_\_\_\_  
 Size: \_\_\_\_\_ Speed: \_\_\_\_\_  
 Defense: \_\_\_\_\_ Initiative: \_\_\_\_\_  
 Corpus: \_\_\_\_\_  
 Influences: \_\_\_\_\_ 00000  
 \_\_\_\_\_ 00000  
 \_\_\_\_\_ 00000  
 Aspiration: \_\_\_\_\_  
 \_\_\_\_\_  
 Manifestation: \_\_\_\_\_  
 \_\_\_\_\_  
 Numina: \_\_\_\_\_  
 \_\_\_\_\_  
 Bonuses: \_\_\_\_\_  
 \_\_\_\_\_  
 Ban: \_\_\_\_\_  
 \_\_\_\_\_  
 Bane: \_\_\_\_\_  
 \_\_\_\_\_

### Moon Gifts

\_\_\_\_\_ 00000

\_\_\_\_\_ 00000

### Shadow Gifts

### Wolf Gifts

### Rites

# TRUIN MASTERS

## EXPANDED MERITS

Allies

Resources

Contacts

Retainer

Language

Status

Mentor

Other( \_\_\_\_\_ )

## POSSESSIONS

Gear(Carried)

Equipment(Owned)

Fetishes

Misc

Auspice Ability

Skill Proficiencies

Name: \_\_\_\_\_

Notes: \_\_\_\_\_

## COMBAT

Weapon/Attack	Damage	Range	Clip	Initiative	Strength	Size

Armor

Rating: \_\_\_\_\_  
 Strength: \_\_\_\_\_  
 Defense: \_\_\_\_\_  
 Speed: \_\_\_\_\_  
 Description: \_\_\_\_\_

# TRUW MASTERS

## HISTORY

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## DESCRIPTION

Age: \_\_\_\_\_  
Date of Birth: \_\_\_\_\_  
Hair: \_\_\_\_\_  
Eyes: \_\_\_\_\_  
Race: \_\_\_\_\_  
Nationality: \_\_\_\_\_  
Sex: \_\_\_\_\_

	<i>Height</i>	<i>Weight</i>
<i>Hishu:</i>	_____	_____
<i>Dalu:</i>	_____	_____
<i>Gauru:</i>	_____	_____
<i>Urshul:</i>	_____	_____
<i>Urhan:</i>	_____	_____

## VISUALS

*Rack Chart*

*Character Sketch*