

# STORM LORDS

Name:  
Player:  
Chronicle:

Blood:  
Bone:  
Concept:

Auspice:  
Lodge:  
Pack:

## ATTRIBUTES

Power	Intelligence	00000	Strength	00000	Presence	00000
Finesse	Wits	00000	Dexterity	00000	Manipulation	00000
Resistance	Resolve	00000	Stamina	00000	Composure	00000

## SKILLS

### Mental (3 Unskilled)

Academics	00000
Computer	00000
Crafts	00000
Investigation	00000
Medicine	00000
Occult	00000
Politics	00000
Science	00000

### Physical (1 Unskilled)

Athletics	00000
Brawl	00000
Drive	00000
Firearms	00000
Larceny	00000
Stealth	00000
Survival	00000
Weaponry	00000

### Social (1 Unskilled)

Animal/Ken	00000
Empathy	00000
Expression	00000
Intimidation	00000
Persuasion	00000
Socialize	00000
Streetwise	00000
Subterfuge	00000

## OTHER TRAITS

### Merits

_____	00000
_____	00000
_____	00000
_____	00000
_____	00000
_____	00000
_____	00000
_____	00000
_____	00000
_____	00000

### Renown

Purity	00000
Glory	00000
Honor	00000
Wisdom	00000
Cunning	00000

### Aspirations

_____
_____
_____
_____

### Hunters Aspect

_____
_____
_____
_____

### Conditions

_____
_____
_____
_____

### Health

(+2 Dalu Form, +4 Gauru Form, +3 Urshul Form)  
 000000000000000000  
 □□□□□□□□□□□□□□□□

### Willpower

0000000000  
 □□□□□□□□□□

### Primal Urge

0000000000

### Essence

□□□□□□□□□□  
 □□□□□□□□□□

### Flesh Touchstone

\_\_\_\_\_

### Harmony

0000000000

### Spirit Touchstone

\_\_\_\_\_

### Kuruth Triggers

Passive: \_\_\_\_\_

\_\_\_\_\_

Common: \_\_\_\_\_

\_\_\_\_\_

Specific: \_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

Beats: □□□□□ Experiences: \_\_\_\_\_

Aspirations 3 + 1 Totem • Attributes 5/4/3 • Skills 11/7/4 (+3 Specialties) • Auspice • Tribe • Primal Urge 1 • Renown 1 auspice, 1 tribe, 1 free • 1 Moon Gift, 2 Shadow Gifts, 1 Moon/Wolf Gift • Merits 10 • Health = Stamina + Size • Willpower = Resolve + Composure • Size = 5 • Defense = Lowest of Dexterity or Wits + Athletics Initiative Mod = Dexterity + Composure • Speed = Strength + Dexterity + 5 • Perception = Wits + Composure • Starting Harmony = 7 • Essence = 7

# STORM LORDS

*Hishu*  
(Human)

*Dalu*  
(Near-Human)

*Gauru*  
(Wolf-Man)

*Urshul*  
(Near-Wolf)

*Urhan*  
(Wolf)

Strength: _____	Strength(+1): _____	Strength(+3): _____	Strength(+2): _____	Strength: _____
Dexterity: _____	Dexterity: _____	Dexterity(+1): _____	Dexterity(+2): _____	Dexterity(+2): _____
Stamina: _____	Stamina(+1): _____	Stamina(+2): _____	Stamina(+2): _____	Stamina(+1): _____
Manipulation: _____	Manipulation(-1): _____	Manipulation: _____	Manipulation(-1): _____	Manipulation(-1): _____
Size: _____	Size(+1): _____	Size(+2): _____	Size(+1): _____	Size(-1): _____
Defense: _____	Defense: _____	Defense: _____	Defense: _____	Defense: _____
Initiative: _____	Initiative: _____	Initiative(+1): _____	Initiative(+2): _____	Initiative(+2): _____
Speed: _____	Speed(+1): _____	Speed(+4): _____	Speed(+7): _____	Speed(+5): _____
Armor: _____	Armor: _____	Armor: _____	Armor: _____	Armor: _____
Perception(+1): _____	Perception(+2): _____	Perception(+3): _____	Perception(+3): _____	Perception(+4): _____

Sheep's Clothing

Teeth/Claws +0L  
Defense vs. Firearms  
Mild Lunacy  
Badass Motherfucker

Teeth/Claws +2L  
(Initiative +3)  
Defense vs. Firearms  
Full Lunacy  
Regeneration  
Rage  
Primal Fear  
(Kuruth Limit=  
Stamina + Primal Urge)

Teeth +2L/Claws +1L  
Defense vs Firearms  
Moderate Lunacy  
Weaken the Prey

Teeth +1L  
Chase Down

## TOTEM

## GIFTS AND RITES

Name: \_\_\_\_\_

Rank: \_\_\_\_\_

Attributes:

Power: \_\_\_\_\_

Finesse: \_\_\_\_\_

Resistance: \_\_\_\_\_

Willpower: \_\_\_\_\_ Essence: \_\_\_\_\_

Size: \_\_\_\_\_ Speed: \_\_\_\_\_

Defense: \_\_\_\_\_ Initiative: \_\_\_\_\_

Corpus: \_\_\_\_\_

Influences: \_\_\_\_\_ 00000

\_\_\_\_\_ 00000

\_\_\_\_\_ 00000

Aspiration: \_\_\_\_\_

Manifestation: \_\_\_\_\_

\_\_\_\_\_

Numina: \_\_\_\_\_

\_\_\_\_\_

Bonuses: \_\_\_\_\_

\_\_\_\_\_

Ban: \_\_\_\_\_

\_\_\_\_\_

Bane: \_\_\_\_\_

\_\_\_\_\_

### Moon Gifts

\_\_\_\_\_ 00000

\_\_\_\_\_ 00000

### Shadow Gifts

### Wolf Gifts

### Rites

# STORM LORDS

## EXPANDED MERITS

Allies

Resources

Contacts

Retainer

Language

Status

Mentor

Other( \_\_\_\_\_ )

## POSSESSIONS

Gear(Carried)

Equipment(Owned)

Fetishes

Misc

Auspice Ability

Skill Proficiencies

Name: \_\_\_\_\_

Notes: \_\_\_\_\_

## COMBAT

Weapon/Attack	Damage	Range	Clip	Initiative	Strength	Size

Armor

Rating: \_\_\_\_\_  
 Strength: \_\_\_\_\_  
 Defense: \_\_\_\_\_  
 Speed: \_\_\_\_\_  
 Description: \_\_\_\_\_

