

MORTAL

"You lived what anybody gets. You got a lifetime. No more. No less."

Name:
Player:
Chronicle:

Nature:
Demeanor:
Concept:

Profession:
Proud Of?:
Dissapointed of?:

Attributes

Physical

Strength _____ 00000
Dexterity _____ 00000
Stamina _____ 00000

Social

Charisma _____ 00000
Manipulation _____ 00000
Appearance _____ 00000

Mental

Perception _____ 00000
Intelligence _____ 00000
Wits _____ 00000

Abilities

Talents

Alertness _____ 00000
Athletics _____ 00000
Brawl _____ 00000
Dodge _____ 00000
Empathy _____ 00000
Expression _____ 00000
Intimidation _____ 00000
Spiritual Awareness _____ 00000
Streetwise _____ 00000
Subterfuge _____ 00000

Skills

Body Reading _____ 00000
Crafts _____ 00000
Drive _____ 00000
Etiquette _____ 00000
Firearms _____ 00000
Leadership _____ 00000
Melee _____ 00000
Stealth _____ 00000
Survival _____ 00000
Technology _____ 00000

Knowledges

Bureaucracy _____ 00000
Computer _____ 00000
Enigmas _____ 00000
Investigation _____ 00000
Law _____ 00000
Linguistics _____ 00000
Medicine _____ 00000
Occult _____ 00000
Politics _____ 00000
Science _____ 00000

Advantages

Desires

Failures

Favorite Things

Backgrounds/Other Traits

_____ 00000
_____ 00000
_____ 00000
_____ 00000
_____ 00000
_____ 00000
_____ 00000
_____ 00000
_____ 00000
_____ 00000

Willpower

0 0 0 0 0 0 0 0 0 0
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Possessions

Health

Bruised
Hurt -1
Injured -1
Wounded -2
Mauled -2
Crippled -5
Incapacitated

Experience
